



# 2008 BASEBALL ALBERTA PROVINCIAL LEAGUE

Mosquito, Pee Wee,  
Bantam and Midget  
Age Categories

RULES, REGULATIONS, AND  
REQUIREMENTS

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## LEAGUE OBJECTIVES

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### PERFORMANCE DIVISION

The objective of the Provincial Performance League is to provide the highest level of play for players/teams at the Pee Wee, Bantam and Midget age categories in a Province-wide format. The Provincial Performance League will replace the past system of Round Robin play for Provincial Championship Qualification and for the National Championship Qualifier Tournament. Provincial Performance Leagues will operate on a Province-wide basis for the entire season, with each team playing all other teams once each month/round of play for May, June and July. For the Midget category, Baseball Alberta and the NorWest Midget League are partnering to govern the Midget Performance division.

**May (1<sup>st</sup> round)** games will count in the final Provincial standings and along with the round 2 games will determine which teams qualify for the National Qualifier Tournament. Only Baseball Alberta Member teams are eligible to qualify for the Baseball Canada National Qualifier Tournament and the Baseball Alberta Provincial Championships.

**June (2<sup>nd</sup> round)** games will count in the final Provincial standings and along with Round 1 standings will determine which teams qualify for the National Qualifier Tournament. Only Baseball Alberta Member teams are eligible to qualify for the Baseball Canada National Qualifier Tournament. The top 5 teams will compete at the National Qualifier at the Pee Wee, Bantam and Midget level.

### 2008 Qualifier/Championship Guidelines

# of Teams Registered	# of Teams in Championship		
	National Qualifier	Tier I Provincials	Tier II Provincials
5 Teams	5	5	N/A
6 Teams	5	6	N/A
7 Teams	5	4	3
8 Teams	5	4	4
9 Teams	5	5	4
10 Teams	5	5	5
11 Teams	5	6	5
12+ Teams	5	6	6

National Qualifier Tournaments will be played **July 18 – 20, 2008**. No pick-ups will be allowed for the National Qualifier Tournaments (affiliates are eligible).

**July (3<sup>rd</sup> round)** games will also count in the final standings to determine which teams qualify for the Performance Tier I and Tier II Performance Provincial Championships. The number of teams in the Tier I Provincial Championship and the Tier II Provincial Championship is dependent on the amount of teams registered in that division/category; please see above Qualifier/Championship guidelines. Pick-ups will be allowed for the Provincial Championship weekend as per Baseball Alberta Bylaws. The winner of the Performance Tier I Provincials will be awarded a berth at the Western Canada Baseball AAA Championships (runner-up if National representative also wins Provincials).

### COMPETITIVE DIVISION

The objective of the Provincial Competitive League is to provide a competitive yet developmental level of play for players/teams at the Mosquito, Pee Wee, Bantam and Midget age categories in a Province-wide format. The Provincial Competitive League will replace the past system of Round Robin play for Provincial Championship. Provincial Competitive Leagues will operate on a 3-round seeding basis, with teams playing in a Regional format in May, a North/South Divisional format in June and a Provincial Tier format in July.

May (1<sup>st</sup> round) (Mosquito, Pee Wee, and Bantam) will be a regional seeding month; the primary focus will be developmental. This round will be used for coaches to determine their team's ability to play in either Division 1 or 2 for the following round. Baseball Alberta will still require game summary sheets to be faxed in and will aid the League

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Chair/Committee on placement of teams for Round 2. Coaches input will also be taken into account when determining Division of play for Round 2.

**May (1<sup>st</sup> round) (Midget)** will be a regional seeding month, with the game results determining whether teams will move into Division I or Division II (North or South) for the month of June. Modified rules will be followed to provide for better team/player development.

**June (2<sup>nd</sup> round)** games will be a North/South Divisional seeding month with the game results determining whether teams will move into Tier I, II, III or IV for the month of July. Teams entering late will be given an option of Division I or II and be placed depending on League Chair's decision. Division I teams will be tiered into either Tier I or Tier II and Division II teams will be tiered into either Tier III or Tier IV. (*see Team Movement section for exceptions*).

**July (3<sup>rd</sup> round)** games will be a Provincial round with teams tiered into one of four tiers. Results from this round will determine which teams qualify for the Competitive Tier I, Tier II, Tier III or Tier IV Provincial Championships. If Community Provincial teams enter and there are not enough Community Provincial teams to form that Category of play, those teams will be offered the chance to play in the lowest tier of Competitive play for July. Depending on the amount of teams in each tier Provincial Championships will consist of 4, 5, 6, or 8 teams. The top Baseball Alberta member teams in the Pee Wee, Bantam and Midget Tier I Provincial Championship weekend will represent Alberta at the AA Western Canada Baseball Championships.

### **COMMUNITY DIVISION**

The objective of the Provincial Community Baseball League is to provide a longer season of baseball for community level teams and players, allowing them to continue to play baseball through the month of July with a Community Provincial Championship at Mosquito, Pee Wee, Bantam and Midget age categories (based on registration). Teams will compete in a regional format for two weekends in July with the top teams competing in a Provincial Community Championship **July 25 – 27, 2008**. The number and size of the regions will be based on the number of teams that register. If there are too few teams registered to host the Community division of play, the teams entered will be given the opportunity/choice to compete in the lowest Competitive Tier for play in July and will have an opportunity to qualify for that tier's Provincial Competitive Championship.

### **TEAM ENTRY**

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Provincial Team Entry Form for the **Performance Division** is due in the Baseball Alberta Office **no later than April 9, 2008** along with the Team Entry Fee, Membership/Affiliation Fee and Performance Bond/Affidavit. All teams must submit a list of available host dates (based on the scheduled weekends of play) and blackout dates when the team is unavailable.

Provincial Team Entry Form for the **Competitive Division** is due in the Baseball Alberta Office **no later than April 16, 2008** along with the Team Entry Fee, Membership/Affiliation Fee and Performance Bond/Affidavit. All teams must submit a list of available host dates (based on the scheduled weekends of play) and blackout dates when the team is unavailable. **Late entry deadline is May 12, 2008** with all the above submitted by that date to the Baseball Alberta Office (for entry into June/2<sup>nd</sup> round of play).

Provincial Team Entry Form for the **Community Division** is due in the Baseball Alberta Office **no later than June 13, 2008** along with the Team Entry Fee, Membership/Affiliation Fee, Performance Bond/Affidavit and official team roster. All teams must submit a list of available host dates (based on the scheduled weekends of play)

All teams must declare on Team Entry Form whether their Association/Club is a Member Association/Club (registers all players/coaches/officials), a Baseball Alberta Affiliate Association/Club (not affiliated with another chartered organization, but does not register all players, coaches and officials) or a non-Baseball Alberta Affiliate Association/Club (chartered with Little League, Babe Ruth, American Legion, etc.) and must pay applicable fees for team membership/affiliation in order to be accepted into the Provincial Baseball League. Only Member Association/Club teams may represent Baseball Alberta at Western Canada Baseball Championships and at Baseball Canada National Championships. All teams have open access

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to the Provincial Baseball League and the Provincial Championships. All players and coaches participating in the Provincial Baseball League must be registered participants with Baseball Alberta in order to be eligible for participation.

It is extremely important that Baseball Alberta gets as many contact numbers and emails from each team as possible. We require two email addresses from each team; ideally we would like to have contact information (email and phone number) from the **Head Coach, Off Field Manager and Assistant Coach**.

Any team who has not paid their fees will not be entered into the Provincial League Schedule.

## ROSTER REQUIREMENTS

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### PLAYER AND COACH ELIGIBILITY

Player eligibility is based on the following age divisions (see Community division exception below):

**Mosquito** – May not turn 12 or older in 2008 (recommended 1997 – 1998 birthdates)

**Pee Wee** – May not turn 14 or older in 2008 (recommended 1995 – 1996 birthdates)

**Bantam** – May not turn 16 or older in 2008 (recommended 1993 – 1994 birthdates)

**Bantam Girls** – May not turn 17 or older in 2008 (may play in Bantam boys division, but girls who are overage for the boys division may not play in Bantam Western Canada or Baseball Canada Championships)

**Midget** – May not turn 19 or older in 2008 (recommended 1990 – 1992 birthdates)

\*\*Community Provincial rosters may include up to two (2) players who are **one** year over age (may not pitch)

Players submitted on a Provincial Final Roster (Performance, Competitive or Community) may not sign on any other BA registered Provincial team final roster during the entire season of play (except as an Affiliate/Pick-Up Player or Team Alberta/Team Canada). Players may only sign one final roster (except for Provincial Championship roster as a pick-up player) and may only be on one roster at a time (if listed on an Initial Roster, that player may not be listed on another roster until removed from that roster). Competitive players **may** play both community/house league and Provincial Competitive League baseball, but may not sign a Provincial Community roster. Performance players are mandated to be committed to their Performance team solely.

**All players and coaches listed on Provincial rosters must be registered with Baseball Alberta (by May 16<sup>th</sup>).**

Competitive/Performance players and coaches must be registered at the Competitive Player/Coach rate while Community players and coaches must be registered at the Community Player/Coach rate.

**For the Baseball Alberta Provincial League Play and Provincial Championships**, a player may register with only one team, one category, and one provincial championship in a particular season except in the following circumstances:

- As a replacement player approved by the Baseball Alberta Registrar
- As a player participating in the Baseball Alberta High Performance Program
- As an approved pick up player (*see pick-ups p.35*)

### Residence Criteria

- If a registered player in Mosquito, Pee Wee, Bantam, or Midget category has changed his permanent place of residence to another location within the province, he may register with a team at his new place of residence at any time during the season with the consent of the Baseball Alberta Registrar. The fact that his permanent place of residence has changed must be supported by a sworn affidavit and to be kept on file at the offices of Baseball Alberta.
- A player who has registered with another baseball organization, or comes from an area where no organized baseball was available, and who changes his permanent place of residence, after Baseball Alberta registration deadlines have passed, may be granted registration with Baseball Alberta affiliated teams upon written request to the Baseball Alberta Registrar. The fact that the player's permanent place of residence has changed must be supported by a sworn affidavit to be kept on file at the office of Baseball Alberta.

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**Each team may register an Off-Field Manager and three (3) Coaches.**

**Performance coaches** must all hold Full Level I NCCP (Technical, Practical and Theory) plus Level II Technical NCCP Certification. **One registered coach on Competitive rosters** must hold Full Level I NCCP Certification. Coaches must carry proof of certification. Any Performance coach or Competitive team who does not fulfill the certification requirements is subject to a \$100 fine payable by the team's Association/Club (see Final Roster requirements below). See Post-Provincial section for coach certification requirements for Western Canada Baseball and Baseball Canada National Championship play.

**Community Provincial** teams must have one coach on roster who has completed either Level I Technical NCCP or the new online Initiation Coach segment of the New NCCP course (deemed coach "in training"). Any Community team who does not fulfill the certification requirement is subject to a \$50 fine, payable by the team's Association/Club with their team entry/roster submission on **June 13, 2008**.

Teams/coaches will be informed at the beginning of the year of any certification requirements needed. These requirements must be fulfilled before the Provincial Championship weekend or that coach will **NOT** be allowed to be on the field. Baseball Alberta will be providing many more Initiation (Level I Technical) and Level II Technical courses throughout the year in order for coaches to obtain proper certification.

### ***RESPECT IN SPORTS (Required for 2008 League Play)***

Please note that "Respect in Sports" is a **mandatory program for all coaches in the Baseball Alberta Performance, Competitive and Community Leagues**. The Respect in Sports program is designed to give you better tools to do your job while protecting you and your players from potential liability issues involving harassment, abuse and bullying.

We are confident that you will see the immediate value once you have completed the 6 (½ hour) modules. Upon completion of the program you can go back to any module and review the information from start to finish. This is a tool to assist you in being a better coach and communicator while protecting everyone's best interest in today's challenging world.

**For Performance and Competitive League Coaches** - Any coach identified that has not completed the course by *May 30<sup>th</sup>/2008* that is on the Official Roster will incur a fine of \$100.00 and all subsequent games for that team will be forfeited until that coach has completed the course.

**For Community League Coaches** - Any coach identified that has not completed the course by *July 18<sup>th</sup>/2008* that is on the Official Roster will incur a fine of \$100.00 and all subsequent games for that team will be forfeited until that coach has completed the course.

### ***Initial and Final Rosters***

**Mosquito - Midget categories shall be permitted to register up to 18 players.**

Only players and coaches listed on an Approved Initial Roster (**up to May 22<sup>nd</sup> for Performance; up to May 31<sup>st</sup> for Competitive**) or an Approved Final Roster (**June 1** and later) may play in Provincial Competitive League games. Any player who has not submitted and/or been granted approval for transfer will not be approved and will be removed from the roster and ineligible for play. No roster additions may be made after the Final Roster submission date (except for a player moving into the area – must apply to the Playoff Registrar) so all transfers for new players must be in the Baseball Alberta Office no later than Noon on the roster submission date. After the Final Roster submission date, the only roster changes allowed will be based on Replacement Players (p. 8). Each subsequent roster change/replacement will be subject to a \$10 processing fee. Any player who quits their Provincial team will not be allowed to join any other Provincial Roster (as a Replacement Player or Pick-Up Player) or be allowed to participate as an affiliate player.

**Only rosters that are in typed and emailed into the Baseball Alberta office will be accepted (preferably in Microsoft Excel). We will not be accepting faxed, mailed, scanned or hand delivered rosters.**

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### Performance

**Initial Rosters must be submitted by e-mail on the form provided to Baseball Alberta by Noon on Friday, April 25, 2008.** The Approved Initial Roster will be returned to the team by **Friday, May 2<sup>nd</sup>**. Players must sign the Approved roster prior to their first game. If a player identity is questioned, that player will be asked to sign to verify their identity (or provide photographic identification).

**Changes to Initial Rosters must be submitted by e-mail on the form provided to Baseball Alberta by Noon on Friday, May 9, 2008.** The Approved Final Roster will be returned to the team by Noon on **Friday, May 23<sup>rd</sup>**. All coaches' NCCP numbers or proof of certification (photocopies of temporary certificates) must be provided with the Final Roster. Any team who has a coach on their roster without Full Level I (Technical, Practical and Theory) **and** Level II Technical NCCP Certification **must provide a check for \$100 post-dated for July 1, 2008**. If required certification is not provided to the Baseball Alberta Office by June 30<sup>th</sup>, the post-dated check will be cashed and there will be no refunds (even if certification is fulfilled after this date). If a post-dated check does not clear, that coach will be suspended until the fine is paid in full.

### Competitive

**Initial Rosters must be submitted by e-mail on the form provided to Baseball Alberta by Noon on Friday, April 25, 2008.** The Approved Initial Roster will be returned to the team by **Friday, May 2<sup>nd</sup>**. Players must sign the Approved roster prior to their first game. If a player identity is questioned, that player will be asked to sign to verify their identity (or provide photographic identification).

**Changes to Initial Roster must be submitted by e-mail on the form provided to Baseball Alberta by Noon on Friday, May 16th, 2008.** The Approved Final Roster will be returned to the team by Noon on **Monday, June 2<sup>nd</sup>**. NCCP numbers or proof of certification (photocopies of temporary certificates) for at least one coach must be provided by the Final Roster deadline. Any team without a coach who holds Full Level I (Technical, Practical and Theory) NCCP Certification **must provide a check for \$100 post-dated for July 1, 2008**. If required certification is not provided to the Baseball Alberta Office by **June 30<sup>th</sup>**, the post-dated check will be cashed and there will be no refunds (even if certification is fulfilled after this date). If a post-dated check does not clear, that coach will be suspended until the fine is paid in full.

### Community

**Final rosters must be submitted by e-mail on the form provided to Baseball Alberta by 4pm on Friday, June 13, 2008.** The Approved Final Roster will be returned to the team by Wednesday, **June 27, 2008** for play starting **July 1<sup>st</sup>**. Each team must submit NCCP numbers or proof of certification (photocopies of temporary certificates) for at least one coach or a check for \$50 to the Baseball Alberta Office with the team Entry. Any team who provides neither proof of Level I Technical/Initiation Coach or fine will not be entered into the Community Provincial League schedule.

### **Player Transfer – Performance, Competitive and Community**

A player who lives outside the boundaries/city limits of the team he/she is wishing to play for must first register with the closest Baseball Alberta Association/Club within their zone (Home Association/Club) and pay the Baseball Alberta Player Registration fee (Competitive fee for Performance/Competitive or Community fee for Community) through the Home Association/Club (who must then register and provide payment for that player as of **May 16, 2008**). The Home Association may charge that player up to \$25 for administrative costs.

The player may then apply to transfer through the Transfer Request Application. The transfer request must be signed by both the President of the outgoing Association/Club and the President of the receiving Association/Club to indicate their approval or denial of such transfer.

**The transfer form, required letter and \$25 fee must be delivered to Baseball Alberta (no faxed/e-mailed copies or forms without payment will be accepted) no later than Noon on the Initial/Final Roster submission date. Only players who have been approved transfer will be allowed onto an approved team roster.**

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**Any transfer request that occurs after the Approved Final Roster is sent back to the teams (May 23<sup>rd</sup>, 2008 for Performance Teams; June 2<sup>nd</sup>, 2008 for Competitive Teams; and June 27<sup>th</sup>, 2008 for Community Teams) the Transfer fee will increase to \$100.00.**

Any transfer that is signed by both the outgoing and receiving President and delivered with required letter and \$25 processing fee will be deemed approved by the Baseball Alberta Office.

If the outgoing President denies (or refuses to sign) the Transfer Request, the player may still submit the transfer request with the required letter and \$25 processing fee. This will be considered an appeal and will be decided by the designated Registration representative for Baseball Alberta. Baseball Alberta will not support lateral transfers (Competitive to Competitive) without support of the outgoing Association/Club President unless transferring from a part-time program to a full-time program **or** unless a Competitive team has not been formed/guaranteed at that point **or** unless extreme circumstances can be proven. If a player wishes to appeal past the designated Registration representative, the Executive of Baseball Alberta will have final ruling on the matter.

If the player is transferring to a higher division of play (i.e. from Community to Competitive), the appeal will be approved in order to give the player a higher level opportunity for development.

If the incoming President denies (or refuses to sign) the Transfer Request, the player has no appeal and will not be granted transfer.

**There will be an additional charge of \$100.00 to any player wishing to appeal beyond the transfer decision made by the Baseball Alberta Registrar. Appeals will be brought forward to the Executive Committee upon receipt of payment.**

No player, coach, team, club, league, or association shall attempt to induce a player (minor categories) of any other club to leave that club or zone. Any person who attempts to induce a player of any club/zone shall be deemed to have committed an offence, and penalty shall be decided by the Baseball Alberta Board of Directors.

### **Proof of Eligibility**

**Teams must submit their Approved Initial/Final Roster to the Official Scorekeeper with their game line-up card at least 15 minutes prior to scheduled game time.** Only players who are listed on the Approved Roster will be allowed in the line-up (except for Approved Affiliate players – see Affiliate Player section). If a team cannot produce their approved roster, the game will still be played and a copy of the line-up card must be submitted with the Game Summary Report. If it is confirmed that an ineligible player was used, the opposing team will have the choice of either taking the game result or a forfeit win and the offending head coach will be subject to disciplinary action.

All approved players and coaches must be registered (and paid) with Baseball Alberta by **May 16, 2008**. Any player or coach who is unpaid as of **May 25<sup>th</sup>** will be suspended from play until payment is made in full.

### **Affiliate Players**

The affiliate program is in place to provide coaches with an option to pick-up players from a lower category/division in the event of unforeseen circumstances where their roster would drop below the original size. Coaches have the option to bring their roster size up to its original roster size utilizing affiliates. For example if a team's original roster size is 16 players and 3 players are injured and unable to play that coach can potentially affiliate 1 – 3 players. This is not in place to add depth to the team's current roster, but as an emergency back up plan. Coaches will still be required to provide information and reasoning for the player who is being replaced.

**Competitive and Performance** teams may affiliate up to 7 players from a lower category/division of play. **No affiliates will be allowed for the Community division.**

**All affiliate players must be approved by Baseball Alberta and the League Chair prior to them being eligible to play.**

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Each **Performance** team will be assigned registered Competitive teams they may draw affiliates from (teams may not draw from any other Competitive team at that age category unless assigned for affiliation). Performance teams may also draw from their community base (including lower age categories) or from community/lower age categories within a 75km radius (where there is no local team for those players to affiliate with). In order to affiliate a player, the coach must contact the player's team coach for contact information and then discuss the option with the player's parent(s) unless the player is 18 years of age.

Each **Competitive** team may draw affiliates from their own Association/Club's house/community league or from any Association/Club within 75 km who does not have a Competitive team at that age category. In the event that there are teams that do not have any associations/clubs within the 75 km radius then that team may apply to Baseball Alberta and the League Chair/Committee for affiliate approval from outside of the 75 km radius. In order to affiliate a player, the coach must contact the player's team coach and/or Association Registrar for contact information and then discuss the option with the player's parent(s) unless the player is 18 years of age.

Each team must submit the Affiliate Player Application (completed and signed by the affiliate's parent unless 18 years of age) along with a \$10 processing fee to Baseball Alberta at least 3 working days prior to first game to be played. Baseball Alberta will forward an updated Affiliate Player Tracking Sheet with the approved player's name on it.

In order to utilize an affiliate, coach/manager must contact the affiliate player's team coach to determine availability and to also discuss how the player will be utilized (coaches should come to agreement of innings to be pitched as those innings may affect the affiliate player's team). If the affiliate's team has a league (Provincial Community or house league) game, that player will not be available. If that team has a tournament, the player will only be available if approved by both the coach and parent/player. If that team has a practice or exhibition game scheduled, the player will be deemed available. Any coach abusing this process will be disciplined by the Playoff Committee. If deemed available, the coach must then contact the player's parent(s) unless the player is 18 years of age.

**The Affiliate Player Tracking Sheet must be provided to the Official Scorekeeper along with the line-up card. The official line-up card must identify the player with "AFF" beside the player's name.** The Official Scorekeeper will fill in the date of the game played (regardless of whether that player ever plays an inning – once on the official line-up, that player will be charged with one game played) and return the Tracking Sheet to the team. The Official Scorekeeper will identify Affiliate Players on the Game Summary Sheet and the Baseball Alberta Office will update each team's master Affiliate Tracking Sheet to be kept at the Baseball Alberta Office.

Affiliate players may only sign with one team and may only play up to 5 games throughout the entire schedule. Once a player's five (5) games are complete, that player's eligibility for Affiliation will be denied for the remainder of the season. (The Registrar may only extend affiliate player's maximum number of games in the event that a team loses a player(s) to Team Alberta/Team Canada opportunities and has used up all available affiliate player games.)

### ***Roster Replacements***

In the event that a team loses a player for the long term, that team may apply to Baseball Alberta for a roster replacement, according to Roster Replacement Rules (below). All Roster Replacement applications will need to be delivered to the Baseball Alberta Office by 4pm at least 4 business days prior to needing the player for a game and must include a \$10 processing fee and supporting documents (medical note, letter from family indicating they are moving from the area, etc.).

- Teams requesting replacements in Midget and lower categories must obtain the authorization of the Registrar or the Registrar's appointed alternate, whenever a team's roster is reduced to fewer than 12 players because of injuries, death, or players having moved from the area. Replacement players may be added as required up to a twelve (12) player maximum.
- The sole objective of allowing a team to replace injured or deceased players, or players having moved (from the area) under this rule, is to ensure that the remaining players on the team are not in the position of having to forfeit a game due to a shortage of players.

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- A replacement player must be registered with Baseball Alberta in the current playing year as of June 1st, but cannot be from a higher division of play or be on any other provincial roster. A player on a suspended team shall remain eligible for replacement as per replacement guidelines.
- A player who has been placed on a disabled list must be supported by a medical certificate. Replacement players not dropped shall be considered part of the original roster.
- A player who has moved from the area and can no longer participate with the original team must provide proof of said move, substantiated by an affidavit.

### TEAM REQUIREMENTS

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#### **PERFORMANCE AND HOSTING BONDS**

- Each team registering shall be required to post a performance bond and pay the required team fee. The performance bond will be returned after the tournament report is filed indicating that all commitments have been met. Suspended teams will forfeit their entire performance bond and be subjected to a three year probationary period, during which time the performance bond will be \$500 for each team. Any team not paying all fees as outlined by the scheduling date of BA League play will be denied participation into the Baseball Alberta League.
- If an association or club has five or more teams entering various playoff categories, such association or club may request to post one bond and submit an affidavit guaranteeing to pay the other bonds if commitments are not met, except in the case of suspended teams.
- Provincial championship hosting bonds will be returned upon receipt of a Tournament Director report showing that all commitments have been met.
- Baseball Alberta shall have the right to offset any outstanding accounts against any refunds from performance and or host bonds.

#### **HOST TEAM**

Host teams are responsible for providing the following items for **all** games played at their host site:

- Baseballs – 3 or 4 new baseballs per game (depending on wear/tear and weather conditions)
- Diamonds/facilities – includes diamond maintenance and preparation before/after games
- Paying umpire travel costs as required (see 2008 Umpire Fees)
- Booking and Paying for Umpire Accommodations as required for out of town umpires
- Official Scorekeeper for **all** games played at the host site (may be a team parent but must be objective and must not be scoring for the host team in that game) – *except NorWest Midget League*
- Hosting Coordinator (may be a team parent)
  - Communicate with teams playing at host site with respect to directions to diamond, accommodations and confirmation of game times
  - Ensure umpires are contacted in case of cancellations due to unplayable field conditions
  - Photocopy/Print Game Summary Reports (*except NorWest Midget League*) and Umpire Fee Payment Receipts for host game/weekend
  - Ensure Official Scorekeeper is aware of rules/regulations (provide copy of Rules package) – *except NorWest Midget League*
  - Collect umpire game fees (checks preferred) as required from all participating teams/issue Baseball Alberta Umpire Fee Payment Receipts to teams
  - Ensure the umpires are paid **by check by the host team** (including travel/mileage) prior to leaving the facility for the day/weekend (unless local Association has another procedure for payment communicated to and accepted by the umpiring crew)
  - Collect and send all Game Summary Reports via fax back to Baseball Alberta at (780) 427-9032 by 12pm on the business day following the game(s) played – *except NorWest Midget League*
  - Mail copy of Protest Report and \$100 protest fee (payable by team check) back to Baseball Alberta, in the event that a Protest is denied

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**The Official Scorekeeper will be responsible for the following – except NorWest Midget League:**

- Collecting game line-ups, team rosters, Affiliate Player Tracking Sheets (when using Affiliate Players) and Weekly Pitching Sheets (Mosquito, Pee Wee and Bantam) from each team at least 15 minutes prior to each game
- Checking the line-up card against the roster and Affiliate Player Tracking Sheet to ensure all players are eligible (Affiliate Players must show “AFF” marked by their name on the line-up card); once complete, return the team roster to each team manager or coach; if a player on the line-up card does not match a player on the roster or Affiliate Player Tracking Sheet, notify that coach of the issue – the coach will have the option to play that player and face the consequences of playing an ineligible player; fax a copy of the line-up card with the potential ineligible player noted so the Office staff can verify eligibility
- Updating the Affiliate Team Tracking Sheet and returning to the team manager/coach
- If the team cannot produce the roster or Affiliate Player Tracking Sheet, make the coaches aware that the game will be played under protest and that if the team in question has used an ineligible player, the opposing coach will be given the option of keeping the actual game result or taking a forfeit win; in this case, a copy of the line-up card must be copied and faxed in with the Game Summary Report
- Keeping score without prejudice or bias – official scorekeepers may not act as a team scorekeeper and must stay objective; the official scorekeeper may not alert either team (or the umpire) if a batter is batting out of order, but will alert the umpire if the pitcher returning to the mound is no longer eligible to pitch
- Filling out all necessary information on the Game Summary Report in ink and ensuring that both coaches, the home plate umpire and the official scorekeeper sign the Game Summary Report to verify its accuracy – once signed, the game is official
- Updating each team’s Weekly Pitching Report in ink (Mosquito, Pee Wee and Bantam only); return the sheet back to the team at the end of the game
- The Official Scorekeeper may provide inning, # of outs, score and player changes to each team as requested
- At the conclusion of the game each coach is to select one player from the opposing team as that team’s “Player of The Game”. These selections must be written on the Game Summary Report in the box provided.

**The Official Scorekeeper must make sure that the selected players’ names (not just their jersey numbers) are provided on the Game Summary Report.**

### **PARTICIPATING TEAMS**

**All participating teams** (including host) will be responsible for paying **the host site for one umpire game fee per game played** in the 2008 Baseball Alberta Provincial League. The non-host teams will pay the host site the required game fees **prior to their first game**. If games are rained out, the host site will either return the check (if no fees are required) or will issue a reimbursement for the games not played.

**All participating teams** (including host) will be responsible for **supplying 2 Protest Committee members** to sit on the Protest Committee for the games they are playing (the home and visiting teams will each supply 2 members on the Committee).

All participating teams **must provide their Approved Roster, Affiliate Player Tracking Sheet** (when utilizing Affiliate Players), **Weekly Pitching Report** (Mosquito/Pee Wee/Bantam) and **line-up card to the Official Scorekeeper at least 15 minutes prior to the game** and will be responsible for ensuring they receive those items back, once checked/completed, before leaving the host site.

**All Mosquito, Pee Wee and Bantam teams must fax their weekly pitching reports into Baseball Alberta by Wednesday of the following week.**

No team will need to produce approved Transfer Requests as all players listed on the Approved Initial/Final Roster will be approved by Baseball Alberta (transfers will be deemed approved).

Team rosters, duly authorized by the Registrar or Executive Director, must be produced at all Baseball Alberta League Games/Provincial Championship. Any team entering the Baseball Alberta League without having all players, coaches, and managers properly registered will be subjected to disqualification from that game, and subject to fines or suspension.

## LEAGUE FORMAT AND SCHEDULING

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### **RAINOUTS AND SCHEDULING**

Teams must give Baseball Alberta at least 2 weeks notice of tournaments, graduations or any other circumstance where their team is unavailable to play. If inadequate time is given (less than 2 weeks) to the League Chair then that team will be forced to take a forfeit loss.

Games should only be cancelled for weather if the field is unplayable or it is unsafe to play due to the conditions. If games must be cancelled due to poor weather, the host team is responsible for notifying the umpire crew (if their phone numbers have been provided) or the Zone Umpire Supervisor (listed on [www.baseballalberta.com](http://www.baseballalberta.com)).

Teams are responsible for making up games and must coordinate the date/time/place and forward to their Division Coordinator by 4pm at least 4 days prior to the anticipated game. If the four days notice is not possible, the Zone Umpire Supervisor will do their best to try to assign umpires. The Division Coordinator will then forward the request directly to the Zone Umpire Supervisor who will confirm with the team if umpires are available.

Any games that are not made up by the end of the round will either be struck from the schedule (if there was no possible way to make that game up due to timing/weather) or result in a loss assigned for the team(s) unable or unwilling to replay the game. No team will receive a win for a game that was not played. Any team refusing to travel to play a game may also lose their team's performance bond and will be disciplined further through suspension.

Teams who meet in tournament play may elect to use that game for Provincial League results, but must agree before the game and must provide an Official Scorekeeper to fill out all the necessary game reports and sheets (must follow rules for pitching and use of affiliates/eligible players).

Any team/host site that must cancel a game (other than weather reasons) must provide notice by 4pm at least **2 days** prior to the game or the team who is canceling will be charged full umpire game fees for the game scheduled.

### **ROUNDS OF PLAY**

#### **Performance Division**

The Baseball Alberta Provincial Performance Baseball League will be split into 3 rounds of play (May, June and July) with each team playing all entries once per round.

**Round 1** – Developmental in approach with easing of rules so that teams may develop their players (see Rules Section). **Winning percentage from Round 1 games will go towards determining teams for the National Qualifier Tournament as well as Provincial Championships.**

**Round 2** – Winning percentage from Rounds 1 and 2 games will determine teams for the National Qualifier in July as well as final standings for Provincial Championships.

**Round 3** – League play will continue through July; the number of teams in the Tier I Provincial Championship and the Tier II Provincial Championship is dependent on the amount of teams registered in that division/category, please see Qualifier/Championship guidelines (Page 2). The winner of the Tier I Provincial Championship will represent Alberta at the Western Canada Baseball Championships (Runner-Up if same team who won National Qualifier)

## 2008 Baseball Alberta Provincial League

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### Competitive Division

The Baseball Alberta Provincial Competitive Baseball League will be split into 3 rounds of play (May, June and July) as per the following:

**Round 1 (Midget)** – Regional seeding round; each region will play a double round robin within their region to determine Division I and Division II (North/South) qualification for play in June; playing rules will allow teams to focus on development as well as competition.

**Round 1 (Mosquito, Pee Wee, Bantam)** – Round is seen as developmental in approach with easing of rules so that teams may develop their players. **Regional seeding round; each region will play a double round robin within their region. This round will be used for coaches to determine their team's ability to play in either Division 1 or 2 for the following round. Baseball Alberta will still require game summary sheets to be faxed in and will aid the League Chair/Committee on placement of teams for Round 2. Coaches input will also be taken into account when determining Division of play for Round 2.**

**Round 2** – Division I/II (North/South) seeding round; each Division will play either a single or double round robin (depending on number of teams) in the month of June to determine who will qualify for Tiers I, II, III and IV. **Division I teams will be tiered into either Tier I or Tier II and Division II teams will be tiered into either Tier III or Tier IV (see Team Movement for exceptions). Teams entering late will be placed into either Division I or II based on their population.**

**Round 3** – Provincial round to be played in Tiers; depending on the amount of teams in each tier Provincial Championships will consist of either 4, 5, 6, or 8 teams; Tier III and IV Provincial Championship to be played **July 18 - 20, 2008**; Tier I and II Provincial Championships for Mosquito, Pee Wee, Bantam and Midget will be played **July 25 – 27, 2008**. Host sites to be determined by **June 29<sup>th</sup>** based on host bids received by **June 1<sup>st</sup>**, proposed regions of play and Round 2 results.

### Community Division

The Baseball Alberta Provincial Community Baseball League will play over two weekends – **July 4 - 6** and **July 11 - 13** with **July 18 - 20** to be used as a rain out weekend. The Community Provincial Championships will be held **July 25 - 27, 2008**.

Teams will be separated into regional areas (based on number and location of teams) for play in early July with the top team(s) qualifying for the Provincial Championship.

### TEAM RANKING AND TIEBREAKING RULES

The following order will be utilized to rank teams and break ties following each round of league play as well as Provincial Championship play (once a team is removed from a tie, the remaining teams will continue from that point forward through the remainder of the rules to break any remaining ties):

1. Winning Percentage (per Round(s) of Play or Round Robin portion of Championship)
2. Head to Head Game(s) Result (between tied teams)
3. Runs Formula from Games Between Tied Teams (Total Runs For Divided by Offensive Outs Minus Total Runs Against Divided by Defensive Outs)
4. Defensive Runs Formula from Games Between Tied Teams (Total Runs Against Divided by Defensive Outs)
5. Runs Formula from All Games in Round(s)
6. Defensive Runs Formula from All Games in Round(s)

For Competitive Division, teams will be ranked according to Team Ranking and Tiebreaking Rules after each round of play then seeded into appropriate Division for Round 2 and appropriate Tier for Round 3.

### **TEAM MOVEMENT**

As of June 30<sup>th</sup>, if the last place North/South Division I team has lost all 2<sup>nd</sup> round games with an average runs differential (total runs scored less total runs scored against, divided by total # of games played) of **-7** or worse, that team will be placed in Tier III for the Provincial Round of play in July.

As of June 30<sup>th</sup>, if the last place North/South Division I team has lost all or all but one 2<sup>nd</sup> round games with an average runs differential (total runs scored less total runs scored against, divided by total # of games played) of **-5** or worse, that team will be given the option to play in Tier III for the Provincial Round of play in July.

As of June 30<sup>th</sup>, if the top North/South Division II team wins all 2<sup>nd</sup> round games with an average runs differential of **+7** or better, that team will play in Tier II for the Provincial Round of play in July.

As of June 30<sup>th</sup>, if the top North/South Division II team wins all or all but one 2<sup>nd</sup> round games with an average runs differential of **+5** or better, that team will be given the option to play in Tier II for the Provincial Round of play in July.

On completion of the 3<sup>rd</sup> Round, if the last place team in any tier (I – IV) has lost all 3<sup>rd</sup> round games with an average runs differential (total runs scored less total runs scored against, divided by total # of games played) of **-8** or worse and a spot is available, that team will drop down 1 tier for the Provincial Championship.

On completion of the 3<sup>rd</sup> Round, if the last place team in any tier (I – IV) has lost all or all but one 2<sup>nd</sup> round games with an average runs differential (total runs scored less total runs scored against, divided by total # of games played) of **-7** or worse and a spot is available, that team will be given the option to drop down 1 tier for the Provincial Championship.

On completion of the 3<sup>rd</sup> Round, if the top team in tiers II - IV win all 3<sup>rd</sup> round games with an average runs differential of **+8** or better a spot is available, that team will move up one tier for the Provincial Championship.

On completion of the 3<sup>rd</sup> Round, if the top team in tiers II – IV wins all or all but one 3<sup>rd</sup> round games with an average runs differential of **+7** or better and a spot is available, that team will be given the option to play up one tier for the Provincial Championship.

### **UMPIRE'S**

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#### ***The Provincial Supervisor of Umpires***

- Will be the direct liaison to the Board of Directors pertaining to umpiring policies.
- Will be responsible for carrying out umpires' policies.
- Membership shall be open to any person who is interested in officiating in baseball. An annual registration fee as prescribed in the schedule of fees shall be assessed. To officiate in League, Provincial or Western Canada Championships, an umpire must attend a clinic in the current year, write a written examination, and pay the prescribed registration fee to that clinic.
- Level four and level five umpires must attend a level four/five clinic and pass a written examination each year. In addition, level four and level five umpires must pass two field evaluations every year, and are personally responsible for arranging their evaluation with the Supervisor of Umpires.
- All officiating at Baseball Alberta League, Provincial Championships and Western Canada Championships shall take priority over all leagues, tournaments, and/or other playoff games.
- Baseball Alberta shall have the authority to suspend any umpire for misconduct or incompetence. Any suspensions may be appealed to the Commissioner in writing within 30 days.
- The Supervisor of Umpires or his designate shall make umpire assignments for all Baseball Alberta League games and Provincial Championships, as well as Western Canada Championships held within province and National Championships as designated by Baseball Canada .
  - In League games, at least two certified umpires must be on the field.
  - In National Qualification Tournaments and Provincial Championships, at least three certified umpires must be on the field.

## 2008 Baseball Alberta Provincial League

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- In Western Canada Championships, at least three certified umpires must be on the field, and at least one umpire **MUST** hold a valid National Certification (level 3-4), and one nationally certified umpire must be at the field at all times.
- When these arrangements are deemed impossible due to distance factor or lack of Baseball Alberta umpires in the general area, then the Provincial Supervisor must be notified. The Provincial Supervisor or his designate may, after reviewing the circumstances, issue special instructions.
- No umpire shall participate in any playoff game, series, or tournament in which the umpire may be in a conflict of interest. Any conflict of interest shall be reviewed by a committee of three, comprised of the Zone Director, Tournament Director, and Umpire Committee representative. Should it be necessary to replace an umpire due to conflict that replacement shall be at the decision of the Umpire Committee representative.

### UMPIRE SCHEDULING

Umpires for all Baseball Alberta Provincial League games will be assigned through the Baseball Alberta Umpire Committee. Each Zone Umpire Supervisor will be provided with all the schedules and will coordinate umpire assignments within his/her zone. The Zone Umpire Supervisors will make every effort to allocate local umpires, as long as properly certified umpires are available. If out-of-town umpires are assigned, the host site will receive that information prior to hosting so they can be prepared to pay mileage and/or accommodation for the umpire(s). The host site is responsible for coordinating umpire accommodation, where necessary.

Any team/host site that must cancel a game (other than weather reasons) must provide notice by 4pm at least **2 days** prior to the game or the team who is canceling will be charged full umpire game fees for the game scheduled.

### 2008 UMPIRE FEE'S:

Age Category	Community	Competitive	Performance
<i>Mosquito</i>	\$30	\$30	N/A
<i>Pee Wee</i>	\$35	\$35	\$35
<i>Bantam</i>	\$40	\$40	\$40
<i>Midget</i>	\$45	\$45	\$45
<i>Junior</i>	N/A	\$55 (AA)	\$55 (AAA)
<i>Senior</i>	N/A	\$55 (AA)	\$55 (AAA)
Number of Umpires Required			
<i>League Play</i>	2	2	2
<i>Qualifiers</i>	N/A	N/A	3
<i>Provincials</i>	2	3	3
<i>Westerns</i>	N/A	3	3

- Games commencing prior to 6pm on non-holiday weekdays will incur a **\$15/umpire premium**.
- For originally scheduled 9 inning games, there will be a **\$5/umpire premium**. This **DOES NOT** include extra inning games that last 9 innings.
- All approved travel expense reports submitted as a result of travel taken on or after that date will be paid out at **35 cents/km**.
- **Door to Door Mileage** – where travel is less than 25 km from door to game site, mileage will not be charged. Where travel exceeds 25km from door to game site, umpires will charge full return (door to door) mileage at the Baseball Alberta rate of 35 cents/km. Umpires may by individual choice accept reduced mileage charge. Any decision by an individual umpire will not set a precedent for any other umpire with respect to charging mileage.
- Any game/weekend completely rained out without notice prior to umpire arriving at field will result in host required to pay travel/mileage and 1/2 of one game fee per umpire to be paid by the host site. Any rained out game(s) where the umpire was notified before leaving home will result in no money awarded to that umpire(s).
- For rescheduling/cancellation of games (not due to weather): Any host site that does not cancel umpires by **4pm at least 2 days prior** to scheduled game will be charged for umpire fees for one full game of umpires.

- Teams responsible for scheduling/rescheduling games must provide the game date/time/place to the League Chair by **4pm at least 4 working days prior to game**.
- Any game suspended will result in 1/2 of one game fee to be paid to each umpire, with 1/2 of one umpire fee to be paid to umpires working the remainder of the suspended game; games deemed complete will result in full game fees being paid to umpires.
- If only one umpire shows up to umpire a game, that umpire will be paid 1.5 times the normal fee. That umpire will have the option of requesting a non-certified volunteer to umpire the bases at a fee of \$10/game. If the umpire is able to recruit/find a certified umpire to fill the missing spot, each umpire will receive the normal game fees.

## RULES OF PLAY

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### **ALL CATEGORIES/DIVISIONS OF PLAY:**

The Rawlings "R-100" baseball is recognized as the Official Baseball of Baseball Alberta and will be used at ALL Provincials Championships and National Qualifiers.

#### **Field of Play**

- Diamond must be prepared according to Baseball Canada distances/regulations (backstop distances not enforced for League play)
- Outfield fences are mandatory for Pee Wee Performance and up (including all Bantam and Midget) for league play; outfield distances should be adequate according to Baseball Canada guidelines for league play; Provincial Championship host sites at Pee Wee Tier I will be determined based on adequate distances
- Bases must either be permanent (or permanent/magnetic) bases **or** bases pegged down with two (2) spikes (due to safety)
- Mounds are mandatory for league play (regulation heights preferred, but not enforced) at Bantam and up as well as Pee Wee Performance (all rounds) and Pee Wee Competitive Tier I league play; mounds are highly recommended for all levels of play according to Baseball Canada guidelines
- Regulation mounds are mandatory for all Provincial Championship play except for Mosquito Community/Tier IV and Pee Wee Community/Tier IV; mounds are highly recommended at all levels of play according to Baseball Canada guidelines

**Dugout Assignments** – Home team will occupy 3<sup>rd</sup> base dugout (except in case where a team is playing a double header and already occupies the opposing dugout)

**Pre-Game Warm-Up** – Home team will be allowed to take a 10-minute pre-game infield/outfield starting 30 minutes prior to game time; visiting team will be allowed to take a 10-minute infield/outfield starting 20 minutes prior to game time; if games are running late, the infield/outfield times may be adjusted or removed in order to complete all scheduled games (each team must receive the same opportunity for pre-game infield/outfield). Teams may not go beyond their allotted time for pre-game warm-up.

**Pre-Game Meeting** – Meeting at home plate will occur 5 – 10 minutes prior to game time with umpires and coaching representative of each team; the line-up card presented to the Home Plate umpire will be considered official (any changes must be communicated to the Official Scorekeeper); each coach must provide an official copy of their line-up card to the umpire and to the opposing team (as well as to the official scorekeeper 15 minutes prior to game time). Any player deemed to be ineligible will be removed from the line-up card at the pre-game meeting and the offending coach will be reported by the home plate umpire.

#### **Other General Rules (All Divisions of Play)**

- Games must be played until one team wins (no ties)
- All games must be played and deemed complete in order to count the result (teams may not play one game for double points or flip a coin to determine winner)

## 2008 Baseball Alberta Provincial League

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- **League Play**—Complete Games as per Official Rules of Baseball *except if game is started and not deemed complete, that game will be considered to be suspended and will resume from the point of stoppage until complete – (revised May 2005)*
- **Qualifier/Provincial Championship Play**
  - Mosquito: Games will be deemed complete if the home team is leading after 5 ½ innings **or** either team is leading after 6 complete innings **or** game is complete based on the Mercy Rule
  - Pee Wee, Bantam and Midget: Games will be deemed complete if the home team is leading after 6 ½ innings **or** either team is leading after 7 complete innings **or** game is complete based on the Mercy Rule
  - Games not complete (due to weather/darkness) must be suspended from the point of stoppage and then re-started from that point at the next possible time
- Forfeits will result in the following scores:
  - Mosquito: 6 – 0 score with winning team being awarded win, 15 offensive outs and 18 defensive outs
  - Pee Wee, Bantam and Midget: 7 – 0 score with winnings team being awarded win, 18 offensive outs and 21 defensive outs
- At the Competitive Level, a fifth tier may be utilized for Provincials if the League Chair deems it necessary.

### COMMUNITY (ALL LEVELS)

Baseball Canada rules except where identified for the following:

- **Unlimited Substitution** – every player present will be placed on the line-up card in the batting order and will all bat in order; players are allowed to move in/out defensively without restrictions except that if the pitcher leaves the mound to play another defensive position, that pitcher may not return to the mound (see fair play rule below); any player who becomes injured or must leave the game will be skipped in the batting line-up with no penalty
- **All players who are present for a game and in uniform** (unless injured and unable to play or suspended for that game by the league or team) **must be listed on the batting order/line-up card – any coach who sits a player to gain a competitive advantage will be disciplined by the Playoff Committee ( revised May 2005)**
- **FAIR PLAY RULE—A player may not sit more than 2 consecutive defensive innings (one pitch constitutes an inning sat)**
- Mercy Rule is in effect (10 run differential when the losing team has completed their 4<sup>th</sup> offensive inning/at bat for Mosquito or their 5<sup>th</sup> offensive inning/at bat for Pee Wee/Bantam)
- Any game where less than 9 players are at the diamond within 15 minutes past the designated start of the game will result in 7-0 forfeit (unless determined to be a scheduling error or team has communicated an acceptable situation to the host/home team); if 7 or 8 players are present, the game will still be played (pitching innings will still count in daily/weekly total); the opposing coach will have the option to loan that team a player(s) to play the game but that player(s) may not pitch
- For suspended games, innings pitched for the game (even if played over two separate days) must not exceed 3 innings

### MOSQUITO COMPETITIVE

#### All Rounds of League Play and Provincials

Baseball Canada rules except where identified for the following:

- **Unlimited Substitution** – every player present will be placed on the line-up card in the batting order and will all bat in order; players are allowed to move in/out defensively without restrictions except that if the pitcher leaves the mound to play another defensive position, that pitcher may not return to the mound or catch in the same game (see fair play rule below); any player who becomes injured or must leave the game will be skipped in the batting line-up with no penalty
- **All players who are present for a game and in uniform** (unless injured and unable to play or suspended for that game by the league or team) **must be listed on the batting order/line-up card – any coach who sits a player to gain a competitive advantage will be disciplined by the Playoff Committee**
- **FAIR PLAY RULE—A player may not sit more than 2 consecutive defensive innings (one pitch constitutes an inning sat)**

## 2008 Baseball Alberta Provincial League

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- Mercy Rule is in effect (10 run differential when the losing team has completed their 4<sup>th</sup> offensive inning/at bat)
- Any game where less than 9 players are at the diamond within 15 minutes past the designated start of the game will result in 7-0 forfeit (unless determined to be a scheduling error or team has communicated an acceptable situation to the host/home team); if 7 or 8 players are present, the game will still be played (pitching innings will still count in daily/weekly total); the opposing coach will have the option to loan that team a player(s) to play the game but that player(s) may not pitch
- **Maximum 9 Run/Half Inning Rule.** In Round 1 once the 9<sup>th</sup> run of a half inning is scored the inning automatically stops no matter how many outs there are and that half inning is over.

### **PEE WEE and BANTAM COMPETITIVE**

#### **Rounds 1 and 2:**

Baseball Canada rules (including pitching restrictions/limitations) except for the following:

- **Unlimited Substitution** – every player present will be placed on the line-up card in the batting order and will all bat in order; players are allowed to move in/out defensively without restrictions except that if the pitcher leaves the mound to play another defensive position, that pitcher may not return to the mound or catch in the same game; any player who becomes injured or must leave the game will be skipped in the batting line-up with no penalty
- **All players who are present for a game and in uniform** (unless injured and unable to play or suspended for that game by the league or team) **must be listed on the batting order/line-up card – any coach who sits a player to gain a competitive advantage will be disciplined by the Playoff Committee**
- **Mercy Rule** is in effect (10 run differential when the losing team has completed their 5<sup>th</sup> offensive inning/at bat)
- Any game where less than 9 players are at the diamond within 15 minutes past the designated start of the game will result in 7-0 forfeit (unless determined to be a scheduling error or team has communicated an acceptable situation to the host/home team); if 7 or 8 players are present, the game will still be played (pitching innings will still count in daily/weekly total); the opposing coach will have the option to loan that team a player(s) to play the game but that player(s) may not pitch

#### **Round 3 and Provincial Championships:**

Baseball Canada rules apply for the Pee Wee and Bantam division (**limited substitution/re-entry rule including a pitcher may not return to the mound if removed from the mound or the game**) except for the following:

- Mercy Rule is in effect (10 run differential when the losing team has completed their 5<sup>th</sup> offensive inning/at bat)
- In the event a player is ejected/injured and no substitute is available, the last player substituted for may re-enter the game and thus, there will be no forfeit (unless the injury/ejection leaves the team with only 8 players remaining)
- Pitching limits/restrictions as per Baseball Canada Pitching Rules
- Any game where less than 9 players are at the diamond within 15 minutes past the designated start of the game will result in 7-0 forfeit (unless determined to be a scheduling error or team has communicated an acceptable situation to the host/home team); if 7 or 8 players are present, the game will still be played (pitching innings will still count in daily/weekly total); the opposing coach will have the option to loan that team a player(s) to play the game but that player(s) may not pitch

### **BANTAM COMPETITIVE**

**Bat Regulation** – Metal bats must comply with the -3 bat rule; bat must be no more than -3 ounce differential (weight minus length) and must be have a barrel with no more than 2 5/8" diameter; wood bats may be used and these restrictions do not apply to wood/wood composite

## **MIDGET COMPETITIVE**

### **Rounds 1 and 2 for All; Round 3 and Provincial Championships for Tiers II, III and IV**

Baseball Canada rules (including DH) except for:

- **Limited Substitution (Re-Entry) Rule including ability to re-enter last player substituted for in case of injury/ejection when no substitutes are still available; a pitcher who leaves the mound or the game may not pitch again in that game or catch in the same game**
- **If both coaches agree in Rounds 1 and 2, teams may play utilizing the Unlimited Substitution Rule to enhance player development** (all players bat and free defensive movement in/out except that once a pitcher leaves the mound defensively, that pitcher may not pitch again in that game)
- **Mercy Rule** in Effect (10 run differential when the losing team has completed their 5<sup>th</sup> offensive inning/at bat)
- Any game where less than 9 players are at the diamond within 15 minutes past the designated start of the game will result in 7-0 forfeit (unless determined to be a scheduling error or team has communicated an acceptable situation to the host/home team); if 7 or 8 players are present, the game will still be played (pitching innings will still count in daily/weekly total); the opposing coach will have the option to loan that team a player(s) to play the game but that player(s) may not pitch

### **Tier I – Round 3 and Provincial Championship**

Baseball Canada Official Rules of Baseball except for:

- **Mercy Rule** in Effect (10 run differential when the losing team has completed their 5<sup>th</sup> offensive inning/at bat)
- Any game where less than 9 players are at the diamond within 15 minutes past the designated start of the game will result in 7-0 forfeit (unless determined to be a scheduling error or team has communicated an acceptable situation to the host/home team); if 7 or 8 players are present (except for Provincial Championship weekend), the game will still be played (pitching innings will still count in daily/weekly total); the opposing coach will have the option to loan that team a player(s) to play the game but that player(s) may not pitch

**Bat Regulation** - Metal bats must comply with the -3 bat rule; bat must be no more than -3 ounce differential (weight minus length) and must be have a barrel with no more than 2 5/8" diameter; wood bats may be used and these restrictions do not apply to wood/wood composite

## **PEE WEE and BANTAM PERFORMANCE**

### **Round 1:**

Baseball Canada rules (including pitching restrictions/limitations) except for the following:

- **Unlimited Substitution** – every player present will be placed on the line-up card in the batting order and will all bat in order; players are allowed to move in/out defensively without restrictions except that if the pitcher leaves the mound defensively (for another position or to sit out a defensive inning), that pitcher may not return to the mound or catch in the same game; any player who becomes injured or must leave the game will be skipped in the batting line-up with no penalty
- **Mercy Rule** is in effect (10 run differential when the losing team has completed their 5<sup>th</sup> offensive inning)

### **All Other Rounds, National Qualifiers and Provincial Championships:**

Baseball Canada rules apply for the Pee Wee and Bantam division (**including a pitcher may not return to the mound if removed from the mound or the game**) except for the following:

- **Mercy Rule** is in effect
- In the event a player is ejected/injured and no substitute is available, the last player substituted for may re-enter the game and thus, there will be no forfeit (unless the injury/ejection leave the team with 8 players remaining)
- Any game where less than 9 players are at the diamond will result in 7-0 forfeit, but the game may still be played as an Exhibition game if agreed to by the opposing coach

**BANTAM PERFORMANCE**

**Bat Regulation** – Metal bats must comply with the -3 bat rule; bat must be no more than -3 ounce differential (weight minus length) and must be have a barrel with no more than 2 5/8” diameter; wood bats may be used and these restrictions do not apply to wood/wood composite.

**MIDGET PERFORMANCE – Governed by NorWest Midget League**

**1<sup>st</sup> Round of Play Only**

Baseball Canada rules (including DH) except for:

- **Limited Substitution Rule is optional** (if agreed to by both coaches) including ability to re-enter last player substituted for in case of injury/ejection with no substitutes are still available; a pitcher who is removed from the game shall not be allowed to pitch **or catch** again that game
- **Mercy Rule** in Effect

**All Other Play**

Baseball Canada Official Rules of Baseball (including DH) except for:

- **Mercy Rule** in Effect

**Bat Rule**

Midget Performance will utilize wood and/or wood composite bats only for the entire season of play (including Qualifiers as agreed to by teams at NorWest League meeting); only wood and wood composite bats will be allowed.

**Pitch Counts – All Divisions**

**DEFINITIONS AND TERMS SPECIFIC TO NEW PITCH COUNT POLICY FOR 2008 SEASON**

1	An appearance shall be defined as 1 pitch thrown or more.
2	Required Rest shall be defined in “Days” starting at 12:01am and ending at 11:59 pm of the next calendar day.
3	A Breaking Ball shall be defined as any pitch where the hand is pronated, supinated, turned or snapped in a fashion where the baseball rotates in a side to side, forward spinning or with unnatural action that is not consistent with the pitchers natural fastball rotation.
4	Change – ups and off speed pitches where the Baseball rotates in a similar fashion to a fastball will be permitted at all levels and should be observed by the umpire prior to an appearance during warm - up.

*2008 Baseball Alberta Provincial League*

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<b>Mosquito</b>											
<b>Start to End of League Season</b>	<b>LOW</b>		<b>MEDIUM LOW</b>		<b>MEDIUM</b>		<b>MEDIUM HIGH</b>		<b>HIGH</b>		<b>Max.</b>
	<b># of pitches</b>	<b>Rest</b>	<b># of Pitches</b>	<b>Rest</b>	<b># of Pitches</b>	<b>Rest</b>	<b># of Pitches</b>	<b>Rest</b>	<b># of Pitches</b>	<b>Rest</b>	<b># of pitches</b>
	Less than 20	None	21 - 30	1 day	31 - 44	2 days	45 - 54	3 days	55 - 70	4 days	70

**Based on an average of 20 pitches per inning**

1	Coaches must follow the 2008 pitch Count Regulations.
2	Pitchers are <b>not</b> permitted to throw 3 consecutive days in a row.
3	Pitchers shall be permitted to have 2 appearances in the same calendar day. The official scorekeeper will calculate the total pitches thrown for that calendar day and determine the required rest starting the next calendar day. Athletes must <b>not</b> exceed the maximum pitch count total for that day.
4	Players will <b>not</b> be permitted to pitch and catch in the same game.
5	Pitchers will be permitted to finish the batter if his or her maximum pitch limit has been reached for that calendar day. You must then take the absolute number of pitches previous to the maximum for that day and apply the required rest. In other words, LOW, MEDIUM, MEDIUM HIGH AND HIGH categories will not be permitted to use the finish the batter rule. If a pitcher has 2 appearances in that day then take the cumulative total from the LOW category required to be able to pitch again the same day and add it to the existing pitches to reach the maximum number of pitches.
6	Intentional Walks will be included in Pitch Count totals.
7	<b>No Breaking Balls shall be permitted.</b>
8	If an umpire has determined that a breaking ball has been thrown, the manager or coach of the offense may advise the plate umpire to accept the penalty or to decline the penalty and accept the play. Such election shall be made at the end of the play. However, if the batter reaches first base on a hit, an error, a base on balls, a hit batsmen, or otherwise, and all other runners advance at least one base, the play proceeds without reference to the penalty. The penalty shall be described as a "BALL" added to the batter count.
9	<b>Maximum 9 Run/Half Inning Rule.</b> In Round 1 once the 9 <sup>th</sup> run of a half inning is scored the inning automatically stops no matter how many outs there are and that half inning is over.

## 2008 Baseball Alberta Provincial League

<b>Pee Wee</b>											
<b>Start to End of League Season</b>	<b>LOW</b>		<b>MEDIUM LOW</b>		<b>MEDIUM</b>		<b>MEDIUM HIGH</b>		<b>HIGH</b>		<b>Max.</b>
	<u># of pitches</u>	<u>Rest</u>	<u># of Pitches</u>	<u>Rest</u>	<u># of Pitches</u>	<u>Rest</u>	<u># of Pitches</u>	<u>Rest</u>	<u># of Pitches</u>	<u>Rest</u>	<u># of pitches</u>
	Less than 25	None	26 - 35	1 day	36 - 54	2 days	55 - 64	3 days	65 - 80	4 days	80

**Based on an average of 20 pitches per inning**

1	Coaches must follow the 2008 pitch Count Regulations.
2	Pitchers are <b>not</b> permitted to throw 3 consecutive days in a row.
3	Pitchers shall be permitted to have 2 appearances in the same calendar day. The official scorekeeper will calculate the total pitches thrown for that calendar day and determine the required rest starting the next calendar day. Athletes must <b>not</b> exceed the maximum pitch count total for that day.
4	Players will <b>not</b> be permitted to pitch and catch in the same game.
5	Pitchers will be permitted to finish the batter if his or her maximum pitch limit has been reached for that calendar day. You must then take the absolute number of pitches previous to the maximum for that day and apply the required rest. In other words, LOW, MEDIUM, MEDIUM HIGH AND HIGH categories will not be permitted to use the finish the batter rule. If a pitcher has 2 appearances in that day then take the cumulative total from the LOW category required to be able to pitch again the same day and add it to the existing pitches to reach the maximum number of pitches.
6	Intentional Walks will be included in Pitch Count totals.
7	<b><u>No Breaking Balls shall be permitted.</u></b>
8	If an umpire has determined that a breaking ball has been thrown, the manager or coach of the offense may advise the plate umpire to accept the penalty or to decline the penalty and accept the play. Such election shall be made at the end of the play. However, if the batter reaches first base on a hit, an error, a base on balls, a hit batsmen, or otherwise, and all other runners advance at least one base, the play proceeds without reference to the penalty. The penalty shall be described as a "BALL" added to the batter count.

*2008 Baseball Alberta Provincial League*

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<b>Bantam</b>											
<b>Start to End of League Season</b>	<b>LOW</b>		<b>MEDIUM LOW</b>		<b>MEDIUM</b>		<b>MEDIUM HIGH</b>		<b>HIGH</b>		<b>Max.</b>
	<b># of pitches</b>	<b>Rest</b>	<b># of Pitches</b>	<b>Rest</b>	<b># of Pitches</b>	<b>Rest</b>	<b># of Pitches</b>	<b>Rest</b>	<b># of Pitches</b>	<b>Rest</b>	<b># of pitches</b>
	Less than 30	None	31 - 40	1 day	41 - 59	2 days	60 - 74	3 days	75 - 90	4 days	90

**Based on an average of 20 pitches per inning**

1	Coaches must follow the 2008 pitch Count Regulations.
2	Pitchers are <b>not</b> permitted to throw 3 consecutive days in a row.
3	Pitchers shall be permitted to have 2 appearances in the same calendar day. The official scorekeeper will calculate the total pitches thrown for that calendar day and determine the required rest starting the next calendar day. Athletes must <b>not</b> exceed the maximum pitch count total for that day.
4	Players will <b>not</b> be permitted to pitch and catch in the same game.
5	Pitchers will be permitted to finish the batter if his or her maximum pitch limit has been reached for that calendar day. You must then take the absolute number of pitches previous to the maximum for that day and apply the required rest. In other words, LOW, MEDIUM, MEDIUM HIGH AND HIGH categories will not be permitted to use the finish the batter rule. If a pitcher has 2 appearances in that day then take the cumulative total from the LOW category required to be able to pitch again the same day and add it to the existing pitches to reach the maximum number of pitches.
6	Intentional Walks will be included in Pitch Count totals.

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<b>Midget</b>											
<b>Start to End of League Season</b>	<b>LOW</b>		<b>MEDIUM LOW</b>		<b>MEDIUM</b>		<b>MEDIUM HIGH</b>		<b>HIGH</b>		<b>Max.</b>
	<b># of pitches</b>	<b>Rest</b>	<b># of Pitches</b>	<b>Rest</b>	<b># of Pitches</b>	<b>Rest</b>	<b># of Pitches</b>	<b>Rest</b>	<b># of Pitches</b>	<b>Rest</b>	<b># of pitches</b>
	Less than 30	None	31 - 44	1 day	45 - 64	2 days	65 - 79	3 days	80 - 100	4 days	100
<b>Based on an average of 20 pitches per inning</b>											

1	Coaches must follow the 2008 pitch Count Regulations.
2	Pitchers are <b>not</b> permitted to throw 3 consecutive days in a row.
3	Pitchers shall be permitted to have 2 appearances in the same calendar day. The official scorekeeper will calculate the total pitches thrown for that calendar day and determine the required rest starting the next calendar day. Athletes must <b>not</b> exceed the maximum pitch count total for that day.
4	Players will <b>not</b> be permitted to pitch and catch in the same game.
5	<b>Pitcher Warm – up Rule</b> - A position player that is scheduled to pitch may exit the game to warm-up and re-enter with the intent of throwing the first pitch of the next defensive inning. The substitute player will not lose eligibility unless the pitcher does not begin the inning following the warm-up period and will then be considered active. The pitcher would then lose playing eligibility in the game.
6	Pitchers will be permitted to finish the batter if his or her maximum pitch limit has been reached for that calendar day. You must then take the absolute number of pitches previous to the maximum for that day and apply the required rest. In other words, LOW, MEDIUM, MEDIUM HIGH AND HIGH categories will not be permitted to use the finish the batter rule. If a pitcher has 2 appearances in that day then take the cumulative total from the LOW category required to be able to pitch again the same day and add it to the existing pitches to reach the maximum number of pitches.
7	Intentional Walks will be included in Pitch Count totals.

**2008 Baseball Alberta Provincial League**

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**2008 National Qualifier & Provincial Championship Pitching Guidelines**

**Mosquito**

National Qualifiers & Prov. Championships	LOW		MEDIUM LOW		MEDIUM		MEDIUM HIGH		HIGH		Max.
	# of pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of pitches
	Less than 30	None	31 - 40	1 day	41 - 54	2 days	55 - 64	3 days	65 - 80	4 days	80

**Based on an average of 20 pitches per inning**

**Pee Wee**

National Qualifiers & Prov. Championships	LOW		MEDIUM LOW		MEDIUM		MEDIUM HIGH		HIGH		Max.
	# of pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of pitches
	Less than 35	None	36 - 45	1 day	46 - 64	2 days	65 - 74	3 days	75 - 90	4 days	90

**Based on an average of 20 pitches per inning**

**Bantam**

National Qualifiers & Prov. Championships	LOW		MEDIUM LOW		MEDIUM		MEDIUM HIGH		HIGH		Max.
	# of pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of pitches
	Less than 40	None	41 - 50	1 day	51 - 69	2 days	70 - 84	3 days	85 - 100	4 days	100

**Based on an average of 20 pitches per inning**

**Midget**

National Qualifiers & Prov. Championships	LOW		MEDIUM LOW		MEDIUM		MEDIUM HIGH		HIGH		Max.
	# of pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of Pitches	Rest	# of pitches
	Less than 40	None	41 - 54	1 day	55 - 74	2 days	75 - 89	3 days	90 - 110	4 days	110

**Based on an average of 20 pitches per inning**

## Pitch Count Violation Policies

**Head Coaches or Field Managers will be responsible for adhering to the Pitch Count policy. If an infraction occurs then the following will occur as result of non-compliance. The Policies will be inclusive of 1 calendar season.**

**1st Infraction** A **written** warning will be issued to the Head Coach or Manager and the Coaching Committee will be notified of the infraction.

a. The violation of any pitching rules may result in forfeiture of the game in which the violation occurred. When the use of a pitcher who is ineligible or about to become ineligible is evident scorekeepers or other officials MUST notify the manager or coach of the offending team so that an opportunity for assignment correction may be immediately affected. (Baseball Canada Rules of Baseball 2006 version)

**2nd Infraction** A **1 game suspension** will be issued to the Head Coach or Manager and the Coaching Committee will be notified of the infraction.

a. The violation of any pitching rules may result in forfeiture of the game in which the violation occurred. When the use of a pitcher who is ineligible or about to become ineligible is evident scorekeepers or other officials MUST notify the manager or coach of the offending team so that an opportunity for assignment correction may be immediately affected. (Baseball Canada Rules of Baseball 2006 version)

**3rd Infraction** A **3 game suspension** will be issued to the Head Coach or Manager and the Coaching Committee will be notified of the infraction.

a. The violation of any pitching rules may result in forfeiture of the game in which the violation occurred. When the use of a pitcher who is ineligible or about to become ineligible is evident scorekeepers or other officials MUST notify the manager or coach of the offending team so that an opportunity for assignment correction may be immediately affected. (Baseball Canada Rules of Baseball 2006 version)

**4th Infraction** A **minimum 5 game suspension** and **"Prohibited Indefinitely Status"** will be issued to the Head Coach or Manager and the Coaching Committee will be notified of the infraction.

a. The violation of any pitching rules may result in forfeiture of the game in which the violation occurred. When the use of a pitcher who is ineligible or about to become ineligible is evident scorekeepers or other officials MUST notify the manager or coach of the offending team so that an opportunity for assignment correction may be immediately affected. (Baseball Canada Rules of Baseball 2006 version)

b. The coaching committee will have the option to increase suspension time based on the violation and the coach **must** be reinstated with written approval from the Baseball Alberta commissioner. A subsequent fine may also be incurred along with follow up re-certification.

<b><u>Hearing Policy</u></b>	At any point in the process a suspended or fined manager or coach may request a hearing involving the coaching committee; a \$100.00 Cost will be incurred.
<b><u>Appeal Policy</u></b>	At any point in the process a suspended or fined manager or coach may appeal a decision. A \$200.00 Cost will be incurred if the decision is upheld.

### **PROTESTS**

The Home and Visiting Team must each assign 2 Protest Committee members to decide on protests in Provincial League games. In order for a protest to be lodged, the protesting team must notify the umpire of the request to protest the decision/call. If the umpire agrees the protest is legal, the protesting team must provide \$100 in cash to the Official Scorekeeper to officially launch the protest. The Protest Committee (4 members) will then be summoned and will hear the protest. The Committee will remove themselves from the area of play to discuss the protest and make a decision (through a majority vote) utilizing the rules of play for Baseball Canada/Baseball Alberta.

If the Committee cannot reach a majority vote on the protest, the Official Scorekeeper will then put all 4 names and their vote on separate pieces of paper and place in a hat, drawing out 3 names. The majority of the votes will then be decided by those 3 names drawn and will be accepted as the Protest Committee decision.

If the protest is upheld (protesting team wins the protest), the protesting team will be given their \$100 cash back and the game will resume from the point of stoppage with the new decision taking effect.

If the protest is not upheld (protesting team loses the protest), the \$100 will be sent into Baseball Alberta with a copy of the protest report and the game will resume from the point of the stoppage.

The Protest Committee must then ensure that the Protest Report is completed and left with the Official Scorekeeper (to be sent in by the Hosting Coordinator with the Game Summary Report).

Protest Committee members should be objective individuals with good knowledge of the game of baseball.

### **PROTESTS – Qualifiers/Provincial Championships**

- The host site shall appoint at least two members to the Protest Committee. The Tournament Director and two members shall deal with all protests and disputes arising in a playoff and their ruling shall be final and binding.
- The Umpire and the Tournament Director in attendance shall be notified, at the time of alleged infraction, that a protest is being lodged.
- A decision based on an umpire's judgment shall offer no basis for protest.
- In reaching its decision on any legitimate protest, the Protest Committee shall meet immediately with the game umpires and the team managers involved in the dispute, with the game remaining in a state of suspension until a decision is made.
- No protest shall be considered by this committee unless the prescribed fee of \$100 has been paid in cash. This fee shall be returned if the protest is upheld.
- Any member of the Board of Directors involved in a protest shall be disqualified from voting on the protest.

## **DISCIPLINARY GUIDELINES**

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### **GAME EJECTIONS AND INCIDENT REPORTS**

Each game ejection (players, coaches and fans) will be tracked through Game Summary Reports filled out by the Official Scorekeeper and followed up through Incident Reports provided by the umpire. All reports will be sent to the Baseball Alberta Office and will be filed and tracked for the entire season. While most individual ejections will not result in more disciplinary action, some incidents or groups of incidents may constitute further action.

### **GAME SUSPENSIONS**

**Game suspensions will be assigned as follows:**

Any player, manager or coach who is ejected from two games in a single weekend of play will be suspended for the remainder of the weekend games or the next League or Championship game, whichever is greater.

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Any player, manager or coach who is ejected from three (3) games in a season will be suspended for the next five (5) League and/or Championship games. A fourth ejection will result in a ten (10) game suspension (including League and/or Championship games). Any player, manager or coach who is ejected from five (5) games in a season of play (including Championship play) will be suspended for the remainder of the season. Suspensions will take effect and will be communicated once ejection/incident reports are filed in the Baseball Alberta Office.

Any player, manager or coach who does not remove themselves from the field of play after being ejected or continues to banter the umpire with profanity will be automatically suspended from the next three (3) League and/or Championship games.

Any player, manager or coach who makes malicious contact with an umpire, spits on an umpire, kicks dirt on an umpire, threatens an umpire or makes any other verbal or physical abusive action toward an umpire will be suspended indefinitely from Baseball Alberta, resulting in a disciplinary hearing to determine the length of suspension. Any physical assault or threats toward umpires may be reported to legal authorities.

Any player, manager or coach who intentionally damages property (caused by throwing, kicking, hitting, etc.) while representing their team in or at a Baseball Alberta sanctioned event, including tournaments, will be suspended for three (3) League and/or Championship games and will be required to repair or replace the damaged property prior to being reinstated.

Any player, manager or coach convicted of and/or found using or possessing illegal substances while representing their team in or at a Baseball Alberta sanctioned event, including tournaments, will be suspended for ten (10) League and/or Championship games. A second offense will result in a one-year suspension (including Baseball Canada/Western Canada Baseball Association events).

Any player under the age of 18 years of age ticketed, convicted and/or found consuming, possessing, distributing or under the influence of alcohol while representing their team in or at a Baseball Alberta sanctioned event will be suspended for ten (10) games. A second offense will result in a suspension lasting the remainder of the season or 25 games, whichever is greater.

Any coach or umpire found to be under the influence of alcohol or illegal substances while coaching or officiating in a Baseball Alberta sanctioned game will be suspended from all Baseball Alberta activity for thirty days, including team practices, resulting in a disciplinary review.

Any player, manager, coach, parent, umpire or official representative or Member of Baseball Alberta found providing illegal substances to any player or providing alcohol to any player under the age of 18 in conjunction with any Baseball Alberta activity will be suspended for a minimum of one (1) year and reported to legal authorities for further action.

Any player, manager or coach reported (and verified) for using racial, gender or religious slurs will be suspended for the next five (5) League and/or Championship games. A second offense of this nature will result in a suspension lasting the remainder of the season or 25 games, whichever is greater.

Any player, manager or coach reported for hazing may be suspended for the next five (5) League and/or Championship games. Hazing is an illegal activity and may also result in legal charges.

Any player, manager, coach, umpire or official representative reported to Baseball Alberta for being charged and convicted of a criminal activity while representing a Baseball Alberta team or Association, will be suspended for a minimum of 30 days from any Baseball Alberta activity, as determined by a Disciplinary Hearing. Any indictable conviction while representing a Baseball Alberta team or Association will result in a minimum suspension of one year, as determined by a Disciplinary Hearing.

Any player, manager or coach involved in a physical altercation (i.e. physical assault or fighting incident) while representing their team or Association in or at a Baseball Alberta sanctioned event will be suspended for the next five (5) League and/or Championship games. Any team involved in a bench-clearing brawl will also receive an automatic forfeit loss, receive individual rotating suspensions as listed above, and the head coach (or designated head coach for that

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game) will be suspended for an additional five (5) games. Those involved in fighting incidents may also be subject to legal consequences.

Any player who is deemed by the umpire to have committed a flagrant action that may (or does) result in injury to another player during a Baseball Alberta sanctioned game will automatically be suspended for the next three (3) League and/or Championship games. Any player who is deemed by the umpire to have also shown intent to injure another player during a Baseball Alberta sanctioned game will automatically be suspended for an additional five (5) League and/or Championship games. The suspension shall be immediately announced by the umpire to the coach of the offending player and that player must sit out the following games.

Any game suspensions remaining at the end of the season will be carried over into the next season of Baseball Alberta sanctioned league play.

All reported incidents, ejections, suspensions and infractions (as listed below) will be reported to the individual's local Association President.

Any player, coach, manager, umpire or Member of Baseball Alberta may also be disciplined in accordance to the Constitution and Bylaws of Baseball Alberta.

**Any player, coach, manager, or team registered with Baseball Alberta which knowingly plays with or against a suspended player, coach, manager, or team shall be automatically suspended for the balance of the season, and shall be ineligible to participate in any Baseball Alberta playoffs.**

**Umpires, who knowingly officiate a game in which a suspended player, coach, manager, or team participates, shall be automatically suspended for the duration of the playing season.**

**Penalties imposed may be appealed in writing to the Baseball Alberta Commissioner within 30 days from the date the penalty was imposed**

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### OTHER PENALTIES:

Infraction	Penalty
<b>No Show for Scheduled League/Championship game</b> (without notice), Walking Off Field During Game or Withdrawal from Play by Club Official	Automatic Team Suspension until Board of Directors' Review, Loss of Performance Bond and 3-Year Probation (with \$500 Performance Bond) as Well as Possible Fine as Prescribed by Board of Directors (as per Bylaw 8)
<b>Cancellation of Scheduled League Game</b> (non-weather related with less than 2 days notice to umpires)	Forfeit Loss Assigned to Team and Payment of Two Umpire Game Fees
<b>Refusal to Travel to Scheduled League and/or Championship Game</b> – 1 <sup>st</sup> Offense  2 <sup>nd</sup> Offense	Forfeit Loss Assigned to Team, Loss of Performance Bond and Five (5) Game Suspension of Head Coach  Team Suspended from Play for Remainder of Season; Coach Suspended for Following Season
<b>Refusal By A Team(s) to Play/Make-Up a Scheduled Game</b> (Unless Game Deemed Unable to Play or Removed from Schedule by Division Coordinator or Provincial League Chair) – 1 <sup>st</sup> Offense  2 <sup>nd</sup> Offense  3 <sup>rd</sup> Offense	Forfeit Loss Assigned to Team, Loss of Performance Bond and Five (5) Game Suspension of Head Coach  Coach Suspended from Play for Remainder of Season; Team Suspended for three (3) Games  Team suspended from Play for Remainder of Season
<b>Not Submitting Required Game Information</b> (Game Summary Reports and Weekly Pitching Reports – Mosquito to Bantam) from Host Game(s) by Deadline (Noon on the next business day after the game(s) were played)	1 <sup>st</sup> Step – Office Will Request the Paperwork with an Assigned Deadline  After Deadline has passed, \$50 fine will be assigned per occurrence (first \$200 to be taken from Performance Bond; if an Affidavit (in lieu of Performance Bond) is on File, Association will be notified to produce the actual Bond to satisfy Affidavit requirements)
<b>Playing an Illegal/Ineligible Player</b>  Please note that Baseball Alberta is providing options for teams through use of Affiliate Players and Replacement Players to ensure teams have enough players to field a team. Also, teams who are short will not be sanctioned past their 7-0 forfeit loss in order to keep kids playing the game as long as they show up to play. Dishonesty and cheating will not be tolerated.	<b>1<sup>st</sup> Occurrence</b> – Forfeit Loss Assigned to team in Question and Three (3) Game Suspension of Head Coach as Listed on Approved Roster  <b>2<sup>nd</sup> Occurrence</b> – Forfeit Loss Assigned to Team in Question, Loss of Performance Bond and Ten (10) Game Suspension of Head Coach Listed on Approved Roster  <b>3<sup>rd</sup> Occurrence</b> – One Year Suspension of Head Coach and Suspension of Team for Remainder of Season
<b>Player and/or Coach Who Quits or is Suspended from a Team</b>	Player and/or Coach will be deemed ineligible for the remainder of the season (or until suspension is lifted) – will not be eligible to be added to any roster (including Western/National Championship roster), will not be available as an Affiliate Player and will not be eligible for pick-up for Provincial Championship play
<b>Team Pulling Out of Remainder of Schedule</b>	Loss of \$200 Hosting Bond and Review of Team/Individual Suspensions by the Playoff Committee
<b>Not using Rawlings Baseball for National Qualifier or Provincial Championships</b>	Loss of \$200 Hosting Bond

## PROVINCIAL CHAMPIONSHIPS AND NATIONAL QUALIFIERS

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### CHAMPIONSHIP AND QUALIFIER FORMAT

The Performance Divisions will each have National Championship Qualifiers to be held July 11 – 13, 2008. The number of teams participating in the National Qualifier Tournaments will be based on a sliding scale and dependant on the number of teams that register in each division (*please see 2008 Qualifier/Championship Guidelines on Page 3*). Each team (including the host team) participating in the Qualifier tournament will be charged a tournament fee, payable to Baseball Alberta and due at the Tournament Meeting to cover costs for medals, baseballs, Tournament Director expenses and Hosting Grant:

- 4-Team Championship - \$300 Tournament Fee
- 5-Team Championship - \$250 Tournament Fee
- 6-Team Championship - \$200 Tournament Fee
- 8-Team Championship - \$150 Tournament Fee

For the Performance Divisions, the number of teams in the Tier I Provincial Championship and the Tier II Provincial Championship is dependent on the amount of teams registered in that division/category; please see Qualifier/Championship guidelines (Page 3.) Performance Tier I and II Provincial Championship will be held August 1- 4, 2008.

For the Competitive Divisions, depending on the amount of teams in each tier Provincial Championships will consist of 4, 5, 6, or 8 teams. Competitive Tier III and Tier IV Provincial Championships will be held July 18 – 20, 2008. Competitive Tier I and Tier II Provincial Championships for Mosquito, Pee Wee, Bantam and Midget will be held July 25 – 27, 2008.

For the Community Divisions, the top team(s) from each region of play plus the designated host will play in the Community Provincial Championship to be held July 25 – 27, 2008.

**Any team that fails to appear at any Baseball Alberta Provincial tournament game will be removed from the tournament, forfeit all games (even games already completed), and that teams Performance Bond will be withheld. Baseball Alberta reserves the right to enforce this decision based on the circumstances surrounding the reasons for missing the game.**

The top 5 teams will compete at the National Qualifier at the Pee Wee, Bantam and Midget level. The number of teams in the Tier I Provincial Championship and the Tier II Provincial Championship is dependent on the amount of teams registered in that division/category; please see Qualifier/Championship guidelines (Page 3.) **Four-team Championships** will be a round robin with top 2 teams playing in the final. *If the first place team is undefeated after the round robin portion of the Championship, that team must be beaten twice.* **Five-team Championship** draws will be a Round Robin format, schedule will be based on distances from host site. Each team is guaranteed 4 games; the top two teams after Round Robin will compete in the Championship game if there are no tiebreakers. If the first place team is undefeated after the round robin portion of the Championship, that team must be beaten twice. **Six-team Championship** draws will utilize two pools based on final rankings with a round robin in each pool and cross-over semi-finals. Winners of the semi-finals will play in the Provincial Championship game. Each team will be guaranteed 3 games in the Qualifier and Provincial Championship weekends (3<sup>rd</sup> place teams in the six-team Championships will play a consolation game unless both teams are involved in a tiebreaker game). Monday will be utilized in case of poor weather. **Eight-team Championship** draws require two diamonds. There will be two pools based on final rankings (Pool A – 1<sup>st</sup>, 4<sup>th</sup>, 5<sup>th</sup> and 8<sup>th</sup> seeds; Pool B – 2<sup>nd</sup>, 3<sup>rd</sup>, 6<sup>th</sup> and 7<sup>th</sup> seeds). After Round Robin play within each pool, the semi-finals will consist of the 1<sup>st</sup> place team out of Pool A will play the 2<sup>nd</sup> place team out of Pool B while the second place team out of pool A will play 1<sup>st</sup> place team in Pool B. Winners of the semi-final compete in the Championship game.

**If a host center wishes to change the provincial championship draw for any reason (opening ceremonies, etc), request must be submitted in writing to the Baseball Alberta office before July 1<sup>st</sup>.**

## 2008 Baseball Alberta Provincial League

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### **4-Team Championship (Host to be ranked based on results):**

Day	Game #	Time	Visitor	Home
Friday	1	Noon	Tournament Meeting (Mandatory All Teams)	
		3pm	Team #3	Team #2
Saturday	2	6:30pm	Team #1	Team #4
	3	9am	Team #4	Team #2
	4	12pm	Team #3	Team #1
	5	3pm	Team #4	Team #3
	6	6pm	Team #2	Team #1

### **IF No Ties for 1<sup>st</sup>/2<sup>nd</sup> or 2 Teams Tied for First (Tie Broken Utilizing Tiebreaking Rules):**

Sunday	7	12pm	2 <sup>nd</sup> Place	1 <sup>st</sup> Place	Provincial Championship Game
	8*	3pm	2 <sup>nd</sup> Place	1 <sup>st</sup> Place	Provincial Championship Game

\*If 1<sup>st</sup> place team is undefeated in round robin portion of Championship and beaten in Game 7

### **IF 3 Teams Tied for 1<sup>st</sup> (Tie Broken Utilizing Tiebreaking Rules):**

Sunday	7	10am	3 <sup>rd</sup> Place	2 <sup>nd</sup> Place	Semi-Final/Tiebreaker
Sunday	8	2pm**	Winner G7	1 <sup>st</sup> Place	Provincial Championship Game

\*\*Or earlier if acceptable by Semi-Final/Tiebreaker winning team

### **IF 2 or 3 Teams Tied for 2<sup>nd</sup> (4<sup>th</sup> place team eliminated by tiebreaking rules):**

Sunday	7	9am	3 <sup>rd</sup> Place	2 <sup>nd</sup> Place	Semi-Final/Tiebreaker
	8	1pm	Winner G7	1 <sup>st</sup> Place	Provincial Championship Game
	9*	4pm	Winner G7	1 <sup>st</sup> Place	Provincial Championship Game

\*If 1<sup>st</sup> place team is undefeated in round robin portion of Championship and beaten in Game 8

## 2008 Baseball Alberta Provincial League

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### 5-Team Draw—Round Robin Format

<u>Day</u>	<u>Time</u>	<u>Visiting Team</u>	<u>Home Team</u>
Day 1	9am	Host	Team A
	Noon	Team B	Team C
	3pm	Team A	Team D
	6pm	Team C	Host
Day 2	9am	Team B	Team D
	Noon	Team C	Team A
	3pm	Team D	Host
	6pm	Team A	Team B
Day 3	9am	Team D	Team C
	Noon	Host	Team B

**IF NO TIEBREAKERS:**

Day 3	3pm	Championship—Game 1	
Day 4	10am	Championship—Game 2	If Necessary

**IF ONE TIEBREAKER (3 Teams Tied for First Place):**

Day 3	3pm	Tiebreaker—Team #3 (rated)	Team #2 (rated)
Day 4	10am	Championship—Game 1	

**IF TWO TIEBREAKERS (More than 3 Teams Tied for First Place):**

Day 3	3pm	Tiebreaker 1—Team #3 (rated)	Team #2 (rated)
	6pm	Tiebreaker 2—Team #4 (rated)	Team #1 (rated)
Day 4	Noon	Championship—Game 1	

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### 6-Team Championship (Host to be ranked based on results):

		<u>Pool A</u>			<u>Pool B</u>
		Team #1			Team #2
		Team #4			Team #3
		Team #6			Team #5
Day	Game #	Time	Visitor	Home	
Friday	1	Noon	Tournament Meeting (Mandatory – Head Coaches and Mgrs)		
		3pm	Team #3	Team #2	
		Opening Ceremonies			
Saturday	2	6:30pm	Team #4	Team #1	
	3	9am	Team #5	Team #3	
	4	12pm	Team #6	Team #4	
	5	3pm	Team #2	Team #5	
	6	6pm	Team #1	Team #6	

### **IF No Ties in Either Pool:**

Sunday	7	9am	#3 Pool A	#3 Pool B	Consolation Final
			(Home Team to be team with best record in pool or coin flip)		
	8	12pm	#2 Pool B	#1 Pool A	Semi-Final
	9	3pm	#2 Pool A	#1 Pool B	Semi-Final
	10	6pm	Winners G7 and G8		Provincial Championship
		(Home Team to be team with best record in pool or coin flip)			

### **IF 3 Teams Tied In One Pool (Teams Ranked by Tiebreaking Rules):**

Sunday	7	8am	#3 Pool A or B	#2 Pool A or B	Tiebreaker (Winner to Semi)	
	8	10:30am	Loser G7	#3 Other Pool	Consolation Final	
			(Home Team to be team with best record in pool or coin flip)			
	9	1pm	#2 Pool B	#1 Pool A	Semi-Final	
	10	3:30pm	#2 Pool A	#1 Pool B	Semi-Final	
11	7pm	Winners Games 9 and 10		Provincial Championship		
		(Home Team to be team with best record in pool or coin flip)				

### **IF 3 Teams Tied in Both Pools (Teams Ranked by Tiebreaking Rules – no Consolation Final):**

Sunday	7	8am	#3 Pool B	#2 Pool B	Tiebreaker
	8	10:30am	#3 Pool A	#2 Pool A	Tiebreaker
	9	1pm	Winner G7	#1 Pool A	Semi-Final
	10	3:30pm	Winner G8	#1 Pool B	Semi-Final
	11	7pm	Winners Games 10 and 11		Provincial Championship
		(Home Team to be team with best record in pool or coin flip)			

## 2008 Baseball Alberta Provincial League

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### 8-Team Draw (2 Pools of 4 Teams—Requires Two Diamonds)

Teams will be seeded after Round Robin play to determine the following two pools:

Pool A: 1<sup>st</sup>, 4<sup>th</sup>, 5<sup>th</sup> and 8<sup>th</sup> Seeds

Pool B: 2<sup>nd</sup>, 3<sup>rd</sup>, 6<sup>th</sup> and 7<sup>th</sup> Seeds

<u>Day</u>	<u>Time</u>	<u>Diamond 1</u>		<u>Diamond 2</u>	
		<u>Visitor</u>	<u>Home</u>	<u>Visitor</u>	<u>Home</u>
Day 1	9am	Team 7	Team 3		
	Noon	Team 8	Team 4		
	3pm	Team 6	Team 2		
	6pm	Team 5	Team 1		
Day 2	9am	Team 4	Team 5	Team 3	Team 6
	Noon	Team 1	Team 8	Team 2	Team 7
	3pm	Team 5	Team 8 (flip)	Team 6	Team 7 (flip)
	6pm	Team 4	Team 1 (flip)	Team 3	Team 2 (flip)

**(ALTERNATE DRAW WHERE 2<sup>ND</sup> DIAMOND IS NOT AVAILABLE ON DAY 2—MUST APPLY TO PLAYOFF COMMITTEE BY JULY 1<sup>ST</sup> TO USE ALTERNATE DRAW)**

<u>Day</u>	<u>Time</u>	<u>Diamond 1</u>		<u>Diamond 2</u>	
		<u>Visitor</u>	<u>Home</u>	<u>Visitor</u>	<u>Home</u>
Day 1	9am	Team 5	Team 4	Team 6	Team 3
	Noon	Team 8	Team 1	Team 7	Team 2
	3pm	Team 4	Team 8	Team 3	Team 7
	6pm	Team 1	Team 5	Team 2	Team 6
Day 2	9am	Team 8	Team 5 (flip)		
	Noon	Team 7	Team 6 (flip)		
	3pm	Team 4	Team 1 (flip)		
	6pm	Team 3	Team 2 (flip)		

#### IF NO TIEBREAKERS:

<u>Day</u>	<u>Time</u>	<u>Diamond 1</u>		<b>Semi-Final</b> <b>Semi-Final</b> <b>Championship</b>
		2 <sup>nd</sup> Pool B	1 <sup>st</sup> Pool A	
Day 3	9am	2 <sup>nd</sup> Pool B	1 <sup>st</sup> Pool A	
	Noon	2 <sup>nd</sup> Pool A	1 <sup>st</sup> Pool B	
	3pm	Semi-Final Winners		

#### IF ONE TIEBREAKER (3 Teams Tied for 1<sup>st</sup> in Pool):

- Top record or seeded team moves into Semi-Final as 1<sup>st</sup> place team for respective pool; #2/#3 seeded teams **must** play tie breaking game with winner advancing to semi-final as 2<sup>nd</sup> place team for that pool.
- If Pool A has no Tiebreaker, then Pool B Tiebreaker **will** move to Diamond 1

<u>Day</u>	<u>Time</u>	<u>Diamond 1</u>		<u>Diamond 2</u>		<b>Tiebreaker(s)</b> <b>Semi-Final</b> <b>Championship Game</b>
		Pool A #3	Pool A #2	Pool B #3	Pool B #2	
Day 3	10am	Pool A #3	Pool A #2	Pool B #3	Pool B #2	
	1pm	2 <sup>nd</sup> Pool B	1 <sup>st</sup> Pool A	2 <sup>nd</sup> Pool A	1 <sup>st</sup> Pool B	
	5pm*	Semi-Final Winners				

\***Must** be moved to Day 4 at Noon if 3<sup>rd</sup> game in the day for either/both team(s), unless that team(s) agrees to play 3<sup>rd</sup> game in the day

## **QUALIFIER AND CHAMPIONSHIP HOST APPLICATION AND REQUIREMENTS**

Teams wishing to apply to host a National Qualifier or Provincial/Western Championship must submit a completed Championship Host Application along with a \$200 Hosting Bond to the Baseball Alberta Office by **June 6, 2008**

Each host site must be able to provide one regulation diamond with appropriate field dimensions (outfield fences, backstop and mounds) for that Category/Division of play.

### **THE HOST TEAM WILL BE RESPONSIBLE FOR PROVIDING THE FOLLOWING:**

1. Assigning a Host Chairperson that will be responsible for organization of the Event and all off-field activities during the weekend of play
2. Diamond(s) is/are of proper size for the category involved (fenced with mounds; mounds not mandatory for Mosquito/Pee Wee Community only); proper preparation/maintenance/lining of diamonds prior to each game and effort to keep field playable if it rains
3. Covered dugouts (may use tarps)
4. Official Program with approved front cover (with BA logo)
5. List of available accommodations to be provided to traveling teams (host hotels, camping, etc.)
6. Host is responsible for booking and paying for accommodations for out of town umpires
7. Availability of restaurants in the immediate vicinity provided to visiting teams/officials
8. Concession provided at the diamond
9. Official Scorekeepers to be assigned for each game
10. Providing 3 non-team members to sit on Protest Committee (with appropriate knowledge of game and Baseball Alberta rules)
11. Washrooms available for players, officials and the public
12. Change room or trailer for umpires
13. Meeting room for pre-tournament meeting
14. Opening Ceremonies (Provincial Championships Only)
15. **The Host Site is responsible for one umpire game fee/game plus an additional umpire game fee in those games the host site team is involved in. All other competing teams pay for one umpire game fee in the games they are involved in. Two out of the three umpire game fees are covered by the competing teams, the third umpire is paid for by the host site.**
16. Any Additional Liability Insurance for Concession/Food Sales (All Divisions and Events)
17. Liquor License and Liability Insurance for Beer Garden (*only allowed at Junior/Senior/Twilite*)
18. Obtaining Any Required Gaming/Raffle Licenses for 50/50 and/or Raffles utilized for fundraising
19. Providing Access to Water (or providing water to Teams/Officials)
20. Providing an Emergency Plan (to be included in Host Package)
21. Ensure Team Photographs are taken (for all teams) and submitted to Baseball Alberta by August 31, 2007
22. Awards Ceremony provided at Conclusion of Championship

### **THE HOST TEAM SHOULD/MAY PROVIDE THE FOLLOWING:**

1. Second diamond available for practice or games, if necessary
2. Banquet, barbeque or some other function provided for players, coaches and dignitaries
3. Championship t-shirt sales and Championship Photography
4. Media coverage/announcing games
5. Change room for teams if possible
6. Additional Individual/Team Awards
7. Water for teams, umpires and volunteers

### **BASEBALL ALBERTA WILL BE RESPONSIBLE FOR PROVIDING THE FOLLOWING:**

1. Hosting Grant to the Host Team (final amount TBD)
2. Gold and Silver Medals
3. 3 Dozen Official Baseballs of Baseball Alberta (Rawlings)
4. Tournament Director (at Baseball Alberta's Expense)
5. Assigning Umpires (Umpire Game Fees, Travel and Accommodation at Host Expense)
6. Baseball Alberta Banner (when available – to be displayed in Center field)

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7. Championship MVP Awards (as available based on Baseball Alberta sponsorship)
8. Championship Trophy (as available – Provincial Championships Only)

### CHAMPIONSHIP HOST SITE SELECTION

HOST SITES WILL BE DETERMINED ACCORDING TO THE FOLLOWING SCHEDULE (based on hosting applications received, current results/standings and proposed hosting region):

Senior AA Provincial Championship	June 29
Performance National Qualifiers	June 22
Community and Competitive Provincial Championships	June 29
Performance Provincial Championships	July 7
Junior AA/AAA and Senior AAA Provincial Championships	July 7

### PROPOSED HOSTING REGIONS

Objective: To rotate Qualifiers/Championships throughout the Province from year to year in order to balance the numbers of events for umpiring as well as for opportunity for communities to host and promote baseball in all areas of the Province. If no host is available or applies out of that region, then the Playoff Committee will have the right to either recruit another host site in that region or award the host site to another team who applied for the hosting opportunity.

### USE OF AFFILIATE PLAYERS

Teams competing in Provincial Championships may use affiliate players who are deemed available to replace missing player(s) on their roster, but must follow the Affiliate Player rules **and** must declare the affiliate player(s) to Dan Curtis, Program Coordinator ([dancurtis@baseballalberta.com](mailto:dancurtis@baseballalberta.com)) in the Baseball Alberta Office by noon on the Tuesday prior to the Championship weekend. Any Affiliate Player who is not designated for play will be available for pick-up by any team (according to pick-up draft rules).

### PICK-UP PLAYERS

Players will be available for pick-up according to the following procedure

### NO PICKUPS FOR MOSQUITO

**Pickups are allowed for provincial championships only.**

### PEE WEE, BANTAM, AND MIDGET CATEGORIES

- Pickups can come from anywhere in the province except in a regional format, in which pickups must come from within the respective region.
- **Pickup players must be previously registered as of June 1<sup>st</sup> in the current playing year with Baseball Alberta and cannot be from a higher category of play.**
- The category or division of play shall be determined by the team with which a player registers.
- For a player who does not register with a team, his individual player registration will determine his age category.
- A player from a lower category/division may be picked up by a team of higher category/division, provided that the team he is registered with has finished its season, and provided that a team from his own category/division has not requested him as a pickup. A player on a suspended team shall remain eligible for pickups as per Bylaw 5.

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- There will only two pickups per team. A team will be allowed the following pick-ups, if as of June 1<sup>st</sup> a team has registered:
  - 18 players                      No pick-ups
  - 17 players                      1 pick-up
  - 16 or less players              2 pick-ups
- Pickups would only be done on rotational draft basis as per the following:
- 5 TEAM DRAFT

First	No. 1 Team	Sixth	No. 5 Team
Second	No. 2 Team	Seventh	No. 4 Team
Third	No. 3 Team	Eighth	No. 3 Team
Fourth	No. 4 Team	Ninth	No. 2 Team
Fifth	No. 5 Team	Tenth	No. 1 Team
- All players must be contacted prior to being submitted on the draft form.
- At no time will any team be allowed to choose pickups from any other team still in competition (unless at the discretion of the Registrar).

**\*\*Pickup players must be previously registered as of June 1<sup>st</sup> in the current playing year with Baseball Alberta and cannot be from a higher category of play.**

Any Community or Competitive Tier III/IV player whose team does not qualify for the Community/Tier III/Tier IV Provincial Championship may be drafted by any Tier III/IV team qualifying for the Provincial Championship. **Pick-up draft lists for Competitive Tier III and Tier IV must be submitted to Dan Curtis, Program Coordinator ([dancurtis@baseballalberta.com](mailto:dancurtis@baseballalberta.com)), by Noon on Wednesday, July 16, 2008.** The Tier III Draft will occur at Noon on Wednesday with the Tier IV pick-up draft occurring immediately following. No pick-ups for Community Provincial Championships.

Any Community or Competitive player whose team does not qualify for the Tier I or Tier II Provincial Championship may be drafted as a pick-up for the Tier I/Tier II Provincial Championship weekend. **Pick-up draft lists for Pee Wee, and Midget Competitive Tier I and Tier II must be submitted to Dan Curtis, Program Coordinator ([dancurtis@baseballalberta.com](mailto:dancurtis@baseballalberta.com)), by Noon on Wednesday, July 23, 2008.** Pick-up draft for Tier I will occur at Noon on Wednesday with the Tier II pick-up draft occurring immediately following. No pick-ups for Mosquito Provincial Championships.

All Competitive players (including those proceeding to Western Canada Baseball Championships) will be deemed available for the Performance Tier I/Tier II Provincial Championships. **Pick-up draft lists for Performance Tier I and Tier II must be submitted to Dan Curtis, Program Coordinator ([dancurtis@baseballalberta.com](mailto:dancurtis@baseballalberta.com)), by Noon on Tuesday, July 29th, 2008.** Pick-up draft for Tier I will occur at Noon on Tuesday with the Tier II pick-up draft occurring immediately following. Any players on the "AA" Western Canada Championship roster must return to their Competitive team immediately following the Performance Provincial Championship in order to compete at the Western Canada Baseball Championship.

All coaches who place a player on their draft list must speak directly to that player's parents (unless 18 years of age) to ensure that player is interested and available. Any player who refuses to be placed on a draft list must be informed that if they refuse to be drafted by any team, they will be deemed unavailable for the draft. Any team whose draft selection refuses to play after the draft has been completed will be given the opportunity to pick up another available player from their original draft list with the approval of the Registration Coordinator. First round draft selections will be made by selecting the top player available on each team's draft list, starting with the top ranked team and proceeding down to the bottom ranked team in that Provincial Championship. The second round of draft selections will again be made by selecting the top player available on each team's draft list, starting with the bottom ranked team and proceeding up to the top ranked team.

## POST-PROVINCIAL PLAY

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### **TEAM ROSTERS (Applies to Pee Wee, Bantam and Midget Only)**

All Pee Wee, Bantam, and Midget Performance teams must agree to and sign the **Baseball Alberta Travel Agreement** provided to them before they will be permitted to attend any Baseball Canada National Championship.

All Community and Competitive players are eligible to be added to the Western Canada Baseball Championship (AA or AAA) or Baseball Canada National Championship rosters. Performance players are only eligible to be added to a Western Canada Baseball Championship AAA roster or a Baseball Canada National Championship roster. A player may play at both the AA WCBA Championship and either the AAA WCBA Championship or the Baseball Canada National Championship.

The **Baseball Canada National Championship** representative team will have first selection of pick-ups with names to be submitted to Baseball Alberta **at least 10 days** prior to the beginning of the tournament. Pick-ups (not preparing for a WCBA AA Championship) may join the representative team on or after Monday, August 5<sup>th</sup>, 2008. The Baseball Canada National Championship Roster (18 players, 4 Coaches and 1 Trainer maximum; 4<sup>th</sup> Coach and Trainer at team expense) must be completed and submitted to Baseball Alberta **at least 10 days** prior to the beginning of the tournament.

Players advancing to inter-provincial competition must abide by CFAB rules. A player must be a resident of the province which he is playing for, or become a resident of that province on or before June 1<sup>st</sup> of the current playing year. A player must be a Canadian citizen or have landed immigrant status.

A player listed on the original roster of a team proceeding to the Western Canada Baseball AAA Championships *may* be released by their team's head coach in order to allow that player to be picked up for play at the National Championship. A player who is picked up by the WCBA AAA representative team(s) for Provincial Championships will be available for selection to the National Championship roster (does not need coach's approval/release).

**Baseball Alberta will assign a Chef de Mission to represent Baseball Alberta's representative teams at the Baseball Canada National Championships.** The Chef de Mission will be the official liaison between Championship officials and the team, ensuring that Baseball Alberta is properly represented. The team may also have a Trip/Off-Field Manager who manages the off-field aspects of the team (travel, accommodation, meals, etc.).

**Only coaches with Full Level I NCCP plus Level II Technical NCCP Certification will be permitted on the Baseball Canada National Championship roster and allowed to coach at the National Championships.**

**The WCBA Championship roster** (18 players and 3 coaches maximum) must be completed and submitted by Noon on Monday, August 11<sup>th</sup>, 2008.

The **Western Canada Baseball Championship AAA** representative team (Provincial winner) will have 2<sup>nd</sup> selection with names of pick-ups due into Baseball Alberta by Noon on Monday, August 11<sup>th</sup>, 2008. These pick-ups may join the WCBA AAA representative team starting Tuesday, August 5<sup>th</sup>.

The **Western Canada Baseball Championship AAA Host** (where applicable) has 3<sup>rd</sup> selection and must submit names to Baseball Alberta by Noon on Monday, August 11<sup>th</sup>, 2008. Pick-up players may join the team starting Tuesday, August 5<sup>th</sup>, 2008.

**Baseball Alberta shall appoint a Trip Manager/Chef de Mission to accompany the team to the WCBA Championships.**

**Each coach listed on a WCBA AAA roster must have Full Level I NCCP plus Level II Technical NCCP Certification or must submit a \$100 fine to Baseball Alberta with the roster submission or will be struck from the roster and not allowed to coach at the Western Canada Baseball Championship.**

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The **Western Canada Baseball Championship AA** representative team (top Baseball Alberta Member team from Competitive Tier I Provincial Championship) will have separate selection and may address potential players as early as Sunday, July 29<sup>th</sup> for Pee Wee, Bantam, and Midget (after winning the right to represent Alberta at the WCBA AA Championship). Any players who accept and are not drafted to the Performance Provincial Championship may practice with the team at any point starting July 30<sup>th</sup>.

Any player from the Competitive Tier I Provincial team going onto the WCBA AA Championship who is drafted (and accepts to participate) to the Performance Provincial Championships must be released to the Performance team until Tuesday, August 5<sup>th</sup>. That player(s) must then return to the WCBA AA representative team by Tuesday, August 5<sup>th</sup>, 2008 for practice and continuation onto the WCBA AA Championship (except at discretion of coach).

If a player is recruited to join the WCBA AA team as a pick-up player and then is also offered the opportunity to compete at the WCBA AAA or Baseball Canada National Championship, that player will have the choice to participate in both the WCBA AA Championship and one of the AAA Championships or may choose to participate in only one Championship. If that player chooses the AAA Championship opportunity only, then the WCBA AA Championship team will have the ability to replace that player. If the player chooses both opportunities, that player may not join the AAA team until after the WCBA AA Championship is complete (except at the discretion of the coach).

The WCBA AA Championship team must have their team fully selected by Noon on Monday, August 4<sup>th</sup>, 2008 and must submit their official roster (18 players and 3 coaches) to Baseball Alberta.

**Baseball Alberta shall appoint a Trip Manager/Chef de Mission to accompany the team to the WCBA Championships.**

**One coach on the WCBA AA roster must hold Full Level I NCCP plus Level II Technical NCCP Certification or the team must submit a \$100 fine payable to Baseball Alberta with their roster submission. Baseball Alberta will not submit the team's roster until the fine is paid.**

**All Amendments to Regulations and Playoff Rules are approved by the Baseball Alberta Board of Directors.**